Last time:

Last time:

Shared (and sort of kept) secrets.

Last time:

Shared (and sort of kept) secrets.

Last time:

Shared (and sort of kept) secrets.

Today: Errors

Last time:

Shared (and sort of kept) secrets.

Today: Errors

Tolerate Loss: erasure codes.

Last time:

Shared (and sort of kept) secrets.

Today: Errors

Tolerate Loss: erasure codes.

Tolerate corruption!

Last time:

Shared (and sort of kept) secrets.

Today: Errors

Tolerate Loss: erasure codes.

Tolerate corruption!

Given points: (x_1, y_1) ; $(x_2, y_2) \cdots (x_k, y_k)$.

```
Given points: (x_1, y_1); (x_2, y_2) \cdots (x_k, y_k).
Solve...
```

$$a_{k-1}x_1^{k-1} + \dots + a_0 \equiv y_1 \pmod{p}$$

$$a_{k-1}x_2^{k-1} + \dots + a_0 \equiv y_2 \pmod{p}$$

$$\vdots \qquad \vdots \qquad \vdots$$

$$a_{k-1}x_k^{k-1} + \dots + a_0 \equiv y_k \pmod{p}$$

Given points: (x_1, y_1) ; $(x_2, y_2) \cdots (x_k, y_k)$. Solve...

$$a_{k-1}x_1^{k-1} + \dots + a_0 \equiv y_1 \pmod{p}$$

$$a_{k-1}x_2^{k-1} + \dots + a_0 \equiv y_2 \pmod{p}$$

$$\vdots \qquad \vdots \qquad \vdots$$

$$a_{k-1}x_k^{k-1} + \dots + a_0 \equiv y_k \pmod{p}$$

Will this always work?

Given points: (x_1, y_1) ; $(x_2, y_2) \cdots (x_k, y_k)$. Solve...

$$a_{k-1}x_1^{k-1} + \dots + a_0 \equiv y_1 \pmod{p}$$

$$a_{k-1}x_2^{k-1} + \dots + a_0 \equiv y_2 \pmod{p}$$

$$\vdots \qquad \vdots \qquad \vdots$$

$$a_{k-1}x_k^{k-1} + \dots + a_0 \equiv y_k \pmod{p}$$

Will this always work?

As long as solution **exists** and it is **unique!** And...

Given points: (x_1, y_1) ; $(x_2, y_2) \cdots (x_k, y_k)$. Solve...

$$a_{k-1}x_1^{k-1} + \dots + a_0 \equiv y_1 \pmod{p}$$

$$a_{k-1}x_2^{k-1} + \dots + a_0 \equiv y_2 \pmod{p}$$

$$\vdots \qquad \vdots \qquad \vdots$$

$$a_{k-1}x_k^{k-1} + \dots + a_0 \equiv y_k \pmod{p}$$

Will this always work?

As long as solution **exists** and it is **unique!** And...

Given points: (x_1, y_1) ; $(x_2, y_2) \cdots (x_k, y_k)$. Solve...

$$a_{k-1}x_1^{k-1} + \dots + a_0 \equiv y_1 \pmod{p}$$

$$a_{k-1}x_2^{k-1} + \dots + a_0 \equiv y_2 \pmod{p}$$

$$\vdots \qquad \vdots \qquad \vdots$$

$$a_{k-1}x_k^{k-1} + \dots + a_0 \equiv y_k \pmod{p}$$

Will this always work?

As long as solution exists and it is unique! And...

Modular Arithmetic Fact: Exactly 1 polynomial of degree $\leq d$ with arithmetic modulo prime p contains d+1 pts.

Property 2 A polynomial: $P(x) = a_d x^d + \cdots + a_0$ has d + 1 coefficients.

Property 2 A polynomial: $P(x) = a_d x^d + \cdots + a_0$ has d+1 coefficients. Any set of d+1 points uniquely determines the polynomial.

Property 2 A polynomial: $P(x) = a_d x^d + \cdots + a_0$ has d+1 coefficients. Any set of d+1 points uniquely determines the polynomial.

Property 2 A polynomial: $P(x) = a_d x^d + \cdots + a_0$ has d+1 coefficients. Any set of d+1 points uniquely determines the polynomial.

Existence: Lagrange Interpolation.

Property 2 A polynomial: $P(x) = a_d x^d + \cdots + a_0$ has d+1 coefficients. Any set of d+1 points uniquely determines the polynomial.

Existence: Lagrange Interpolation. Degree d, $\Delta_i(x)$ polynomials.

Property 2 A polynomial: $P(x) = a_d x^d + \cdots + a_0$ has d+1 coefficients. Any set of d+1 points uniquely determines the polynomial.

Existence: Lagrange Interpolation. Degree d, $\Delta_i(x)$ polynomials. factors of $(x-x_j)$ to zero out at $x_j \neq x_i$.

Property 2 A polynomial: $P(x) = a_d x^d + \cdots + a_0$ has d+1 coefficients. Any set of d+1 points uniquely determines the polynomial.

Existence: Lagrange Interpolation. Degree d, $\Delta_i(x)$ polynomials. factors of $(x-x_j)$ to zero out at $x_j \neq x_i$. Multiply by zero. My love is won. Combine.

Property 2 A polynomial: $P(x) = a_d x^d + \cdots + a_0$ has d+1 coefficients. Any set of d+1 points uniquely determines the polynomial.

Existence: Lagrange Interpolation. Degree d, $\Delta_i(x)$ polynomials. factors of $(x-x_j)$ to zero out at $x_j \neq x_i$. Multiply by zero. My love is won. Combine.

Uniqueness:

Property 2 A polynomial: $P(x) = a_d x^d + \cdots + a_0$ has d+1 coefficients. Any set of d+1 points uniquely determines the polynomial.

Existence: Lagrange Interpolation. Degree d, $\Delta_i(x)$ polynomials. factors of $(x-x_j)$ to zero out at $x_j \neq x_i$. Multiply by zero. My love is won. Combine.

Uniqueness:

Property 1 A non-zero degree *d* polynomial has at most *d* roots.

Property 2 A polynomial: $P(x) = a_d x^d + \cdots + a_0$ has d+1 coefficients. Any set of d+1 points uniquely determines the polynomial.

Existence: Lagrange Interpolation.

Degree d, $\Delta_i(x)$ polynomials. factors of $(x - x_i)$ to zero out at $x_i \neq x_i$.

Multiply by zero. My love is won.

Combine.

Uniqueness:

Property 1 A non-zero degree *d* polynomial has at most *d* roots.

Factoring: P(x) with roots r_1, \ldots, r_d

Property 2 A polynomial: $P(x) = a_d x^d + \cdots + a_0$ has d+1 coefficients. Any set of d+1 points uniquely determines the polynomial.

Existence: Lagrange Interpolation. Degree d, $\Delta_i(x)$ polynomials.

factors of $(x - x_i)$ to zero out at $x_i \neq x_i$.

Multiply by zero. My love is won.

Combine.

Uniqueness:

Property 1 A non-zero degree *d* polynomial has at most *d* roots.

Factoring: P(x) with roots $r_1, ..., r_d$ $\Rightarrow P(x) = c(x - r_0)(x - r_1)...(x - r_d)$.

Property 2 A polynomial: $P(x) = a_d x^d + \cdots + a_0$ has d+1 coefficients. Any set of d+1 points uniquely determines the polynomial.

Existence: Lagrange Interpolation.

Degree d, $\Delta_i(x)$ polynomials.

factors of $(x - x_j)$ to zero out at $x_j \neq x_j$.

Multiply by zero. My love is won.

Combine.

Uniqueness:

Property 1 A non-zero degree *d* polynomial has at most *d* roots.

Factoring: P(x) with roots r_1, \ldots, r_d

$$\implies P(x) = c(x-r_0)(x-r_1)\dots(x-r_d).$$

Love me some contradiction!

Property 2 A polynomial: $P(x) = a_d x^d + \cdots + a_0$ has d+1 coefficients. Any set of d+1 points uniquely determines the polynomial.

Existence: Lagrange Interpolation.

Degree d, $\Delta_i(x)$ polynomials.

factors of $(x - x_j)$ to zero out at $x_j \neq x_i$. Multiply by zero. My love is won.

Multiply by zero. My love is wor

Combine.

Uniqueness:

Property 1 A non-zero degree *d* polynomial has at most *d* roots.

Factoring: P(x) with roots r_1, \dots, r_d

$$\implies P(x) = c(x-r_0)(x-r_1)\dots(x-r_d).$$

Love me some contradiction!

Two polynomials: P(x), Q(x), P(x) - Q(x) has too many roots.

Proof works for reals, rationals, and complex numbers.

Proof works for reals, rationals, and complex numbers.

..but not for integers, since no multiplicative inverses.

Proof works for reals, rationals, and complex numbers.

..but not for integers, since no multiplicative inverses.

Arithmetic modulo a prime p has multiplicative inverses..

Proof works for reals, rationals, and complex numbers.

..but not for integers, since no multiplicative inverses.

Arithmetic modulo a prime p has multiplicative inverses..

..and has only a finite number of elements.

Proof works for reals, rationals, and complex numbers.

..but not for integers, since no multiplicative inverses.

Arithmetic modulo a prime p has multiplicative inverses..

..and has only a finite number of elements.

Good for computer science.

Proof works for reals, rationals, and complex numbers.

..but not for integers, since no multiplicative inverses.

Arithmetic modulo a prime p has multiplicative inverses..

..and has only a finite number of elements.

Good for computer science.

Arithmetic modulo a prime m is a **finite field** denoted by F_m or GF(m).

Proof works for reals, rationals, and complex numbers.

..but not for integers, since no multiplicative inverses.

Arithmetic modulo a prime p has multiplicative inverses..

..and has only a finite number of elements.

Good for computer science.

Arithmetic modulo a prime m is a **finite field** denoted by F_m or GF(m).

Intuitively, a field is a set with operations corresponding to addition, multiplication, and division.

Proof works for reals, rationals, and complex numbers.

..but not for integers, since no multiplicative inverses.

Arithmetic modulo a prime p has multiplicative inverses..

..and has only a finite number of elements.

Good for computer science.

Arithmetic modulo a prime m is a **finite field** denoted by F_m or GF(m).

Intuitively, a field is a set with operations corresponding to addition, multiplication, and division.

In the rationals, the precision blows up, where in modular arithmetic, it does not.

Secret Sharing

Modular Arithmetic Fact: Exactly one polynomial degree $\leq d$ over GF(p), P(x), that hits d+1 points.

Secret Sharing

Modular Arithmetic Fact: Exactly one polynomial degree $\leq d$ over GF(p), P(x), that hits d+1 points.

Shamir's k out of n Scheme:

Modular Arithmetic Fact: Exactly one polynomial degree $\leq d$ over GF(p), P(x), that hits d+1 points.

Shamir's k out of n Scheme:

Secret $s \in \{0, \dots, p-1\}$

Modular Arithmetic Fact: Exactly one polynomial degree $\leq d$ over GF(p), P(x), that hits d+1 points.

Shamir's *k* out of *n* Scheme:

Secret $s \in \{0, ..., p-1\}$

1. Choose $a_0 = s$, and randomly a_1, \ldots, a_{k-1} .

Modular Arithmetic Fact: Exactly one polynomial degree $\leq d$ over GF(p), P(x), that hits d+1 points.

Shamir's k out of n Scheme:

Secret $s \in \{0, \dots, p-1\}$

- 1. Choose $a_0 = s$, and randomly a_1, \ldots, a_{k-1} .
- 2. Let $P(x) = a_{k-1}x^{k-1} + a_{k-2}x^{k-2} + \cdots + a_0$ with $a_0 = s$.

Modular Arithmetic Fact: Exactly one polynomial degree $\leq d$ over GF(p), P(x), that hits d+1 points.

Shamir's k out of n Scheme:

Secret $s \in \{0, ..., p-1\}$

- 1. Choose $a_0 = s$, and randomly a_1, \ldots, a_{k-1} .
- 2. Let $P(x) = a_{k-1}x^{k-1} + a_{k-2}x^{k-2} + \cdots + a_0$ with $a_0 = s$.
- 3. Share i is point $(i, P(i) \mod p)$.

Modular Arithmetic Fact: Exactly one polynomial degree $\leq d$ over GF(p), P(x), that hits d+1 points.

Shamir's k out of n Scheme:

Secret $s \in \{0, ..., p-1\}$

- 1. Choose $a_0 = s$, and randomly a_1, \ldots, a_{k-1} .
- 2. Let $P(x) = a_{k-1}x^{k-1} + a_{k-2}x^{k-2} + \cdots + a_0$ with $a_0 = s$.
- 3. Share i is point $(i, P(i) \mod p)$.

Modular Arithmetic Fact: Exactly one polynomial degree $\leq d$ over GF(p), P(x), that hits d+1 points.

Shamir's k out of n Scheme:

Secret $s \in \{0, ..., p-1\}$

- 1. Choose $a_0 = s$, and randomly a_1, \ldots, a_{k-1} .
- 2. Let $P(x) = a_{k-1}x^{k-1} + a_{k-2}x^{k-2} + \cdots + a_0$ with $a_0 = s$.
- 3. Share i is point $(i, P(i) \mod p)$.

Roubustness: Any *k* knows secret.

Modular Arithmetic Fact: Exactly one polynomial degree $\leq d$ over GF(p), P(x), that hits d+1 points.

Shamir's k out of n Scheme:

Secret $s \in \{0, ..., p-1\}$

- 1. Choose $a_0 = s$, and randomly a_1, \ldots, a_{k-1} .
- 2. Let $P(x) = a_{k-1}x^{k-1} + a_{k-2}x^{k-2} + \cdots + a_0$ with $a_0 = s$.
- 3. Share i is point $(i, P(i) \mod p)$.

Roubustness: Any *k* knows secret.

Knowing k pts, only one P(x), evaluate P(0).

Secrecy: Any k-1 knows nothing.

Modular Arithmetic Fact: Exactly one polynomial degree $\leq d$ over GF(p), P(x), that hits d+1 points.

Shamir's k out of n Scheme:

Secret $s \in \{0, ..., p-1\}$

- 1. Choose $a_0 = s$, and randomly a_1, \ldots, a_{k-1} .
- 2. Let $P(x) = a_{k-1}x^{k-1} + a_{k-2}x^{k-2} + \cdots + a_0$ with $a_0 = s$.
- 3. Share i is point $(i, P(i) \mod p)$.

Roubustness: Any k knows secret.

Knowing k pts, only one P(x), evaluate P(0).

Secrecy: Any k-1 knows nothing.

Knowing $\leq k-1$ pts, any P(0) is possible.

Modular Arithmetic Fact: Exactly one polynomial degree $\leq d$ over GF(p), P(x), that hits d+1 points.

Shamir's k out of n Scheme:

Secret $s \in \{0, ..., p-1\}$

- 1. Choose $a_0 = s$, and randomly a_1, \ldots, a_{k-1} .
- 2. Let $P(x) = a_{k-1}x^{k-1} + a_{k-2}x^{k-2} + \cdots + a_0$ with $a_0 = s$.
- 3. Share i is point $(i, P(i) \mod p)$.

Roubustness: Any *k* knows secret.

Knowing k pts, only one P(x), evaluate P(0).

Secrecy: Any k-1 knows nothing.

Knowing $\leq k-1$ pts, any P(0) is possible.

Two points make a line: the value of one point allows any y-intercept.

Modular Arithmetic Fact: Exactly one polynomial degree $\leq d$ over GF(p), P(x), that hits d+1 points.

Shamir's k out of n Scheme:

Secret $s \in \{0, \dots, p-1\}$

- 1. Choose $a_0 = s$, and randomly a_1, \ldots, a_{k-1} .
- 2. Let $P(x) = a_{k-1}x^{k-1} + a_{k-2}x^{k-2} + \cdots + a_0$ with $a_0 = s$.
- 3. Share i is point $(i, P(i) \mod p)$.

Roubustness: Any *k* knows secret.

Knowing k pts, only one P(x), evaluate P(0).

Secrecy: Any k-1 knows nothing.

Knowing $\leq k-1$ pts, any P(0) is possible.

Two points make a line: the value of one point allows any y-intercept.

3 kids hand out 3 points. Any two know the line.

n people, k is enough.

- (A) The modulus needs to be at least n+1.
- (B) The modulus needs to be at least k.
- (C) Use degree *k* polynomial, hand out *n* points.
- (D) Use degree *n* polynomial, hand out *k* points.
- (E) Use degree k-1 polynomial, hand out n points.
- (F) The modulus needs to be at least 2^s , where s is value of secret.
- (G) The modulus needs to be at least 2^s , where s is size of secret.

n people, k is enough.

- (A) The modulus needs to be at least n+1.
- (B) The modulus needs to be at least k.
- (C) Use degree *k* polynomial, hand out *n* points.
- (D) Use degree *n* polynomial, hand out *k* points.
- (E) Use degree k-1 polynomial, hand out n points.
- (F) The modulus needs to be at least 2^s , where s is value of secret.
- (G) The modulus needs to be at least 2^s , where s is size of secret.
- (A), (B), (E), (F)

Satellite

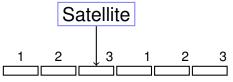
Satellite

3 packet message.

Satellite

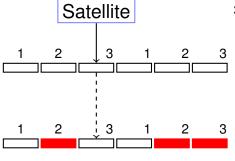
3 packet message.

Lose 3 out 6 packets.



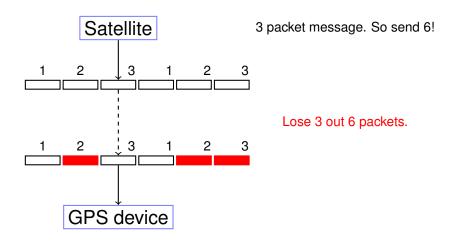
3 packet message. So send 6!

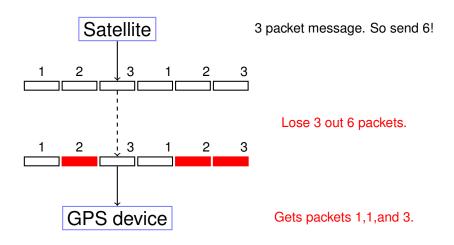
Lose 3 out 6 packets.



3 packet message. So send 6!

Lose 3 out 6 packets.





n packet message, channel that loses k packets.

n packet message, channel that loses k packets. Must send n+k packets!

 \emph{n} packet message, channel that loses \emph{k} packets.

Must send n+k packets!

Any n packets

n packet message, channel that loses k packets.

Must send n+k packets!

Any n packets should allow reconstruction of n packet message.

n packet message, channel that loses k packets.

Must send n+k packets!

Any n packets should allow reconstruction of n packet message.

Any *n* point values

n packet message, channel that loses k packets.

Must send n+k packets!

Any n packets should allow reconstruction of n packet message.

Any n point values allow reconstruction of degree n-1 polynomial.

n packet message, channel that loses k packets.

Must send n+k packets!

Any *n* packets should allow reconstruction of *n* packet message.

Any n point values allow reconstruction of degree n-1 polynomial.

Alright!

n packet message, channel that loses k packets.

Must send n+k packets!

Any *n* packets should allow reconstruction of *n* packet message.

Any n point values allow reconstruction of degree n-1 polynomial.

Alright!!

n packet message, channel that loses k packets.

Must send n+k packets!

Any *n* packets should allow reconstruction of *n* packet message.

Any n point values allow reconstruction of degree n-1 polynomial.

Alright!!!

n packet message, channel that loses k packets.

Must send n+k packets!

Any *n* packets should allow reconstruction of *n* packet message.

Any n point values allow reconstruction of degree n-1 polynomial.

Alright!!!!

n packet message, channel that loses k packets.

Must send n+k packets!

Any *n* packets should allow reconstruction of *n* packet message.

Any n point values allow reconstruction of degree n-1 polynomial.

Alright!!!!!

n packet message, channel that loses k packets.

Must send n+k packets!

Any *n* packets should allow reconstruction of *n* packet message.

Any n point values allow reconstruction of degree n-1 polynomial.

Alright!!!!!

n packet message, channel that loses k packets.

Must send n+k packets!

Any *n* packets should allow reconstruction of *n* packet message.

Any n point values allow reconstruction of degree n-1 polynomial.

Alright!!!!!

n packet message, channel that loses k packets.

Must send n+k packets!

Any *n* packets should allow reconstruction of *n* packet message.

Any n point values allow reconstruction of degree n-1 polynomial.

Alright!!!!!

Use polynomials.

The Scheme

Problem: Want to send a message with *n* packets.

The Scheme

Problem: Want to send a message with *n* packets.

Channel: Lossy channel: loses *k* packets.

The Scheme

Problem: Want to send a message with *n* packets.

Channel: Lossy channel: loses *k* packets.

Question: Can you send n+k packets and recover message?

Problem: Want to send a message with *n* packets.

Channel: Lossy channel: loses *k* packets.

Question: Can you send n+k packets and recover message?

A degree n-1 polynomial determined by any n points!

Problem: Want to send a message with *n* packets.

Channel: Lossy channel: loses *k* packets.

Question: Can you send n+k packets and recover message?

A degree n-1 polynomial determined by any n points!

Erasure Coding Scheme: message = m_0, m_1, \dots, m_{n-1} .

- 1. Choose prime $p \approx 2^b$ for packet size b.
- 2. $P(x) = m_{n-1}x^{n-1} + \cdots + m_0 \pmod{p}$.
- 3. Send P(1), ..., P(n+k).

Problem: Want to send a message with *n* packets.

Channel: Lossy channel: loses *k* packets.

Question: Can you send n+k packets and recover message?

A degree n-1 polynomial determined by any n points!

Erasure Coding Scheme: message = m_0, m_1, \dots, m_{n-1} .

- 1. Choose prime $p \approx 2^b$ for packet size b.
- 2. $P(x) = m_{n-1}x^{n-1} + \cdots + m_0 \pmod{p}$.
- 3. Send P(1), ..., P(n+k).

Any n of the n+k packets gives polynomial ...

Problem: Want to send a message with *n* packets.

Channel: Lossy channel: loses *k* packets.

Question: Can you send n+k packets and recover message?

A degree n-1 polynomial determined by any n points!

Erasure Coding Scheme: message = m_0, m_1, \dots, m_{n-1} .

- 1. Choose prime $p \approx 2^b$ for packet size b.
- 2. $P(x) = m_{n-1}x^{n-1} + \cdots + m_0 \pmod{p}$.
- 3. Send P(1), ..., P(n+k).

Any n of the n+k packets gives polynomial ...and message!

Satellite

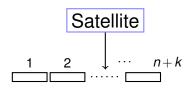
Satellite

n packet message.

Satellite

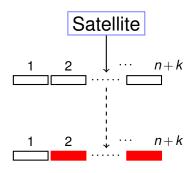
n packet message.

Lose *k* packets.



n packet message. So send n+k!

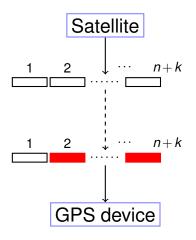
Lose *k* packets.



GPS device

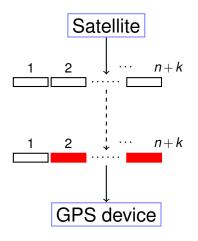
n packet message. So send n+k!

Lose *k* packets.



n packet message. So send n+k!

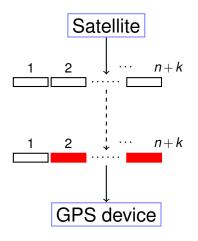
Lose *k* packets.



n packet message. So send n+k!

Lose *k* packets.

Any *n* packets is enough!

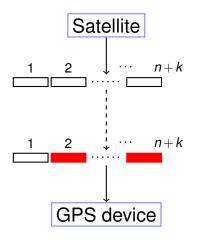


n packet message. So send n+k!

Lose *k* packets.

Any *n* packets is enough!

n packet message.



n packet message. So send n+k!

Lose *k* packets.

Any *n* packets is enough!

n packet message.

Optimal.

Size: Can choose a prime between 2^{b-1} and 2^b . (Lose at most 1 bit per packet.)

Size: Can choose a prime between 2^{b-1} and 2^b . (Lose at most 1 bit per packet.)

But: packets need label for *x* value.

Size: Can choose a prime between 2^{b-1} and 2^b .

(Lose at most 1 bit per packet.)

But: packets need label for x value.

There are Galois Fields $GF(2^n)$ where one loses nothing.

Size: Can choose a prime between 2^{b-1} and 2^b . (Lose at most 1 bit per packet.)

But: packets need label for x value.

There are Galois Fields $GF(2^n)$ where one loses nothing.

- Can also run the Fast Fourier Transform.

Size: Can choose a prime between 2^{b-1} and 2^b .

(Lose at most 1 bit per packet.)

But: packets need label for x value.

There are Galois Fields $GF(2^n)$ where one loses nothing.

- Can also run the Fast Fourier Transform.

In practice, O(n) operations with almost the same redundancy.

Size: Can choose a prime between 2^{b-1} and 2^b . (Lose at most 1 bit per packet.)

But: packets need label for x value.

There are Galois Fields $GF(2^n)$ where one loses nothing.

- Can also run the Fast Fourier Transform.

In practice, O(n) operations with almost the same redundancy.

Comparison with Secret Sharing: information content.

Size: Can choose a prime between 2^{b-1} and 2^b . (Lose at most 1 bit per packet.)

But: packets need label for x value.

There are Galois Fields $GF(2^n)$ where one loses nothing.

- Can also run the Fast Fourier Transform.

In practice, O(n) operations with almost the same redundancy.

Comparison with Secret Sharing: information content.

Secret Sharing: each share is size of whole secret.

Size: Can choose a prime between 2^{b-1} and 2^b .

(Lose at most 1 bit per packet.)

But: packets need label for *x* value.

There are Galois Fields $GF(2^n)$ where one loses nothing.

- Can also run the Fast Fourier Transform.

In practice, O(n) operations with almost the same redundancy.

Comparison with Secret Sharing: information content.

Secret Sharing: each share is size of whole secret.

Coding: Each packet has size 1/n of the whole message.

Size: Can choose a prime between 2^{b-1} and 2^b .

(Lose at most 1 bit per packet.)

But: packets need label for *x* value.

There are Galois Fields $GF(2^n)$ where one loses nothing.

- Can also run the Fast Fourier Transform.

In practice, O(n) operations with almost the same redundancy.

Comparison with Secret Sharing: information content.

Secret Sharing: each share is size of whole secret.

Coding: Each packet has size 1/n of the whole message.

Send message of 1,4, and 4.

Send message of 1,4, and 4.

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

Send message of 1,4, and 4.

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

How?

Send message of 1,4, and 4.

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

How?

Lagrange Interpolation.

Send message of 1,4, and 4.

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

How?

Lagrange Interpolation.

Linear System.

Send message of 1,4, and 4.

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

How?

Lagrange Interpolation.

Linear System.

Send message of 1,4, and 4.

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

How?

Lagrange Interpolation.

Linear System.

Send message of 1,4, and 4.

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

How?

Lagrange Interpolation.

Linear System.

$$P(x) = x^2 \pmod{5}$$

Send message of 1,4, and 4.

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

How?

Lagrange Interpolation.

Linear System.

$$P(x) = x^2 \pmod{5}$$

 $P(1) = 1$,

Send message of 1,4, and 4.

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

How?

Lagrange Interpolation.

Linear System.

$$P(x) = x^2 \pmod{5}$$

 $P(1) = 1, P(2) = 4,$

Send message of 1,4, and 4.

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

How?

Lagrange Interpolation.

Linear System.

$$P(x) = x^2 \pmod{5}$$

 $P(1) = 1, P(2) = 4, P(3) = 9 = 4 \pmod{5}$

Send message of 1,4, and 4.

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

How?

Lagrange Interpolation.

Linear System.

$$P(x) = x^2 \pmod{5}$$

 $P(1) = 1, P(2) = 4, P(3) = 9 = 4 \pmod{5}$

Send message of 1,4, and 4.

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

How?

Lagrange Interpolation.

Linear System.

Work modulo 5.

$$P(x) = x^2 \pmod{5}$$

 $P(1) = 1, P(2) = 4, P(3) = 9 = 4 \pmod{5}$

Send $(0, P(0)) \dots (5, P(5))$.

Send message of 1,4, and 4.

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

How?

Lagrange Interpolation.

Linear System.

Work modulo 5.

$$P(x) = x^2 \pmod{5}$$

 $P(1) = 1, P(2) = 4, P(3) = 9 = 4 \pmod{5}$

Send $(0, P(0)) \dots (5, P(5))$.

Send message of 1,4, and 4.

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

How?

Lagrange Interpolation.

Linear System.

Work modulo 5.

$$P(x) = x^2 \pmod{5}$$

 $P(1) = 1, P(2) = 4, P(3) = 9 = 4 \pmod{5}$

Send $(0, P(0)) \dots (5, P(5))$.

6 points.

Send message of 1,4, and 4.

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

How?

Lagrange Interpolation.

Linear System.

Work modulo 5.

$$P(x) = x^2 \pmod{5}$$

 $P(1) = 1, P(2) = 4, P(3) = 9 = 4 \pmod{5}$

Send $(0, P(0)) \dots (5, P(5))$.

6 points. Better work modulo 7 at least!

Send message of 1,4, and 4.

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

How?

Lagrange Interpolation.

Linear System.

Work modulo 5.

$$P(x) = x^2 \pmod{5}$$

 $P(1) = 1, P(2) = 4, P(3) = 9 = 4 \pmod{5}$

Send $(0, P(0)) \dots (5, P(5))$.

6 points. Better work modulo 7 at least!

Why?

Send message of 1,4, and 4.

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

How?

Lagrange Interpolation.

Linear System.

Work modulo 5.

$$P(x) = x^2 \pmod{5}$$

 $P(1) = 1, P(2) = 4, P(3) = 9 = 4 \pmod{5}$

Send $(0, P(0)) \dots (5, P(5))$.

6 points. Better work modulo 7 at least!

Why? $(0, P(0)) = (5, P(5)) \pmod{5}$

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

Modulo 7 to accommodate at least 6 packets.

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

Modulo 7 to accommodate at least 6 packets.

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

Modulo 7 to accommodate at least 6 packets.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

Modulo 7 to accommodate at least 6 packets.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

Modulo 7 to accommodate at least 6 packets.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(3) = 2a_2 + 3a_1 + a_0 \equiv 4 \pmod{7}$

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

Modulo 7 to accommodate at least 6 packets.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(3) = 2a_2 + 3a_1 + a_0 \equiv 4 \pmod{7}$

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

Modulo 7 to accommodate at least 6 packets.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(3) = 2a_2 + 3a_1 + a_0 \equiv 4 \pmod{7}$

$$6a_1 + 3a_0 = 2 \pmod{7}$$
,

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

Modulo 7 to accommodate at least 6 packets.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(3) = 2a_2 + 3a_1 + a_0 \equiv 4 \pmod{7}$

$$6a_1 + 3a_0 = 2 \pmod{7}, 5a_1 + 4a_0 = 0 \pmod{7}$$

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

Modulo 7 to accommodate at least 6 packets.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(3) = 2a_2 + 3a_1 + a_0 \equiv 4 \pmod{7}$

$$6a_1 + 3a_0 = 2 \pmod{7}, \ 5a_1 + 4a_0 = 0 \pmod{7}$$

 $a_1 = 2a_0.$

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

Modulo 7 to accommodate at least 6 packets.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(3) = 2a_2 + 3a_1 + a_0 \equiv 4 \pmod{7}$

$$6a_1 + 3a_0 = 2 \pmod{7}, 5a_1 + 4a_0 = 0 \pmod{7}$$

 $a_1 = 2a_0. \ a_0 = 2 \pmod{7}$

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

Modulo 7 to accommodate at least 6 packets.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(3) = 2a_2 + 3a_1 + a_0 \equiv 4 \pmod{7}$

$$6a_1 + 3a_0 = 2 \pmod{7}, 5a_1 + 4a_0 = 0 \pmod{7}$$

 $a_1 = 2a_0. \ a_0 = 2 \pmod{7} \ a_1 = 4 \pmod{7}$

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

Modulo 7 to accommodate at least 6 packets.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(3) = 2a_2 + 3a_1 + a_0 \equiv 4 \pmod{7}$

$$6a_1 + 3a_0 = 2 \pmod{7}, 5a_1 + 4a_0 = 0 \pmod{7}$$

 $a_1 = 2a_0. a_0 = 2 \pmod{7} a_1 = 4 \pmod{7} a_2 = 2 \pmod{7}$

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

Modulo 7 to accommodate at least 6 packets.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(3) = 2a_2 + 3a_1 + a_0 \equiv 4 \pmod{7}$

$$6a_1 + 3a_0 = 2 \pmod{7}$$
, $5a_1 + 4a_0 = 0 \pmod{7}$
 $a_1 = 2a_0$. $a_0 = 2 \pmod{7}$ $a_1 = 4 \pmod{7}$ $a_2 = 2 \pmod{7}$
 $P(x) = 2x^2 + 4x + 2$

$$P(x) = 2x^2 + 4x + 2$$

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

Modulo 7 to accommodate at least 6 packets.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(3) = 2a_2 + 3a_1 + a_0 \equiv 4 \pmod{7}$

$$6a_1 + 3a_0 = 2 \pmod{7}$$
, $5a_1 + 4a_0 = 0 \pmod{7}$
 $a_1 = 2a_0$. $a_0 = 2 \pmod{7}$ $a_1 = 4 \pmod{7}$ $a_2 = 2 \pmod{7}$
 $P(x) = 2x^2 + 4x + 2$

$$P(x) = 2x^2 + 4x + 2$$

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

Modulo 7 to accommodate at least 6 packets.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(3) = 2a_2 + 3a_1 + a_0 \equiv 4 \pmod{7}$

$$6a_1 + 3a_0 = 2 \pmod{7}$$
, $5a_1 + 4a_0 = 0 \pmod{7}$
 $a_1 = 2a_0$. $a_0 = 2 \pmod{7}$ $a_1 = 4 \pmod{7}$ $a_2 = 2 \pmod{7}$
 $P(x) = 2x^2 + 4x + 2$
 $P(1) = 1$,

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

Modulo 7 to accommodate at least 6 packets.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(3) = 2a_2 + 3a_1 + a_0 \equiv 4 \pmod{7}$

$$6a_1 + 3a_0 = 2 \pmod{7}$$
, $5a_1 + 4a_0 = 0 \pmod{7}$
 $a_1 = 2a_0$. $a_0 = 2 \pmod{7}$ $a_1 = 4 \pmod{7}$ $a_2 = 2 \pmod{7}$
 $P(x) = 2x^2 + 4x + 2$
 $P(1) = 1$, $P(2) = 4$,

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

Modulo 7 to accommodate at least 6 packets.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(3) = 2a_2 + 3a_1 + a_0 \equiv 4 \pmod{7}$

$$6a_1 + 3a_0 = 2 \pmod{7}$$
, $5a_1 + 4a_0 = 0 \pmod{7}$
 $a_1 = 2a_0$. $a_0 = 2 \pmod{7}$ $a_1 = 4 \pmod{7}$ $a_2 = 2 \pmod{7}$
 $P(x) = 2x^2 + 4x + 2$
 $P(1) = 1$, $P(2) = 4$, and $P(3) = 4$

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

Modulo 7 to accommodate at least 6 packets.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(3) = 2a_2 + 3a_1 + a_0 \equiv 4 \pmod{7}$

$$6a_1 + 3a_0 = 2 \pmod{7}$$
, $5a_1 + 4a_0 = 0 \pmod{7}$
 $a_1 = 2a_0$. $a_0 = 2 \pmod{7}$ $a_1 = 4 \pmod{7}$ $a_2 = 2 \pmod{7}$
 $P(x) = 2x^2 + 4x + 2$
 $P(1) = 1$, $P(2) = 4$, and $P(3) = 4$

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

Modulo 7 to accommodate at least 6 packets.

Linear equations:

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(3) = 2a_2 + 3a_1 + a_0 \equiv 4 \pmod{7}$

$$6a_1 + 3a_0 = 2 \pmod{7}$$
, $5a_1 + 4a_0 = 0 \pmod{7}$
 $a_1 = 2a_0$. $a_0 = 2 \pmod{7}$ $a_1 = 4 \pmod{7}$ $a_2 = 2 \pmod{7}$
 $P(x) = 2x^2 + 4x + 2$
 $P(1) = 1$, $P(2) = 4$, and $P(3) = 4$

Send

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

Modulo 7 to accommodate at least 6 packets.

Linear equations:

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(3) = 2a_2 + 3a_1 + a_0 \equiv 4 \pmod{7}$

$$6a_1 + 3a_0 = 2 \pmod{7}$$
, $5a_1 + 4a_0 = 0 \pmod{7}$
 $a_1 = 2a_0$. $a_0 = 2 \pmod{7}$ $a_1 = 4 \pmod{7}$ $a_2 = 2 \pmod{7}$
 $P(x) = 2x^2 + 4x + 2$
 $P(1) = 1$, $P(2) = 4$, and $P(3) = 4$

Send

Packets: (1,1),(2,4),(3,4),(4,7),(5,2),(6,0)

Make polynomial with P(1) = 1, P(2) = 4, P(3) = 4.

Modulo 7 to accommodate at least 6 packets.

Linear equations:

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(3) = 2a_2 + 3a_1 + a_0 \equiv 4 \pmod{7}$

$$6a_1+3a_0=2\pmod{7},\ 5a_1+4a_0=0\pmod{7}$$
 $a_1=2a_0.\ a_0=2\pmod{7}\ a_1=4\pmod{7}\ a_2=2\pmod{7}$ $P(x)=2x^2+4x+2$ $P(1)=1,\ P(2)=4,\ \text{and}\ P(3)=4$ Send

Packets: (1,1),(2,4),(3,4),(4,7),(5,2),(6,0)

Notice that packets contain "x-values".

Send: (1,1),(2,4),(3,4),(4,7),(5,2),(6,0)

Send: (1,1),(2,4),(3,4),(4,7),(5,2),(6,0)

Recieve: (1,1) (2,4), (6,0)

Send: (1,1),(2,4),(3,4),(4,7),(5,2),(6,0)

Recieve: (1,1) (2,4), (6,0)

Reconstruct?

Send: (1,1),(2,4),(3,4),(4,7),(5,2),(6,0)

Recieve: (1,1) (2,4), (6,0)

Reconstruct?

Format: (i, R(i)).

Send: (1,1),(2,4),(3,4),(4,7),(5,2),(6,0)

Recieve: (1,1) (2,4), (6,0)

Reconstruct?

Format: (i, R(i)).

Send: (1,1),(2,4),(3,4),(4,7),(5,2),(6,0)

Recieve: (1,1) (2,4), (6,0)

Reconstruct?

Format: (i, R(i)).

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

Send: (1,1),(2,4),(3,4),(4,7),(5,2),(6,0)

Recieve: (1,1) (2,4), (6,0)

Reconstruct?

Format: (i, R(i)).

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$

```
Send: (1,1),(2,4),(3,4),(4,7),(5,2),(6,0)
```

Recieve: (1,1) (2,4), (6,0)

Reconstruct?

Format: (i, R(i)).

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(6) = 2a_2 + 3a_1 + a_0 \equiv 0 \pmod{7}$

```
Send: (1,1),(2,4),(3,4),(4,7),(5,2),(6,0)
```

Recieve: (1,1) (2,4), (6,0)

Reconstruct?

Format: (i, R(i)).

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(6) = 2a_2 + 3a_1 + a_0 \equiv 0 \pmod{7}$

```
Send: (1,1),(2,4),(3,4),(4,7),(5,2),(6,0)
```

Recieve: (1,1) (2,4), (6,0)

Reconstruct?

Format: (i, R(i)).

Lagrange or linear equations.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(6) = 2a_2 + 3a_1 + a_0 \equiv 0 \pmod{7}$

Channeling Sahai

```
Send: (1,1),(2,4),(3,4),(4,7),(5,2),(6,0)
```

Recieve: (1,1) (2,4), (6,0)

Reconstruct?

Format: (i, R(i)).

Lagrange or linear equations.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(6) = 2a_2 + 3a_1 + a_0 \equiv 0 \pmod{7}$

Send: (1,1),(2,4),(3,4),(4,7),(5,2),(6,0)

Recieve: (1,1) (2,4), (6,0)

Reconstruct?

Format: (i, R(i)).

Lagrange or linear equations.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(6) = 2a_2 + 3a_1 + a_0 \equiv 0 \pmod{7}$

$$P(x) = 2x^2 + 4x + 2$$

Send: (1,1),(2,4),(3,4),(4,7),(5,2),(6,0)

Recieve: (1,1) (2,4), (6,0)

Reconstruct?

Format: (i, R(i)).

Lagrange or linear equations.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(6) = 2a_2 + 3a_1 + a_0 \equiv 0 \pmod{7}$

$$P(x)=2x^2+4x+2$$

```
Send: (1,1),(2,4),(3,4),(4,7),(5,2),(6,0)
```

Recieve: (1,1) (2,4), (6,0)

Reconstruct?

Format: (i, R(i)).

Lagrange or linear equations.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(6) = 2a_2 + 3a_1 + a_0 \equiv 0 \pmod{7}$

Channeling Sahai ...

$$P(x)=2x^2+4x+2$$

Message?

Send: (1,1),(2,4),(3,4),(4,7),(5,2),(6,0)

Recieve: (1,1) (2,4), (6,0)

Reconstruct?

Format: (i, R(i)).

Lagrange or linear equations.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(6) = 2a_2 + 3a_1 + a_0 \equiv 0 \pmod{7}$

$$P(x) = 2x^2 + 4x + 2$$

Message? $P(1) = 1$.

Send: (1,1),(2,4),(3,4),(4,7),(5,2),(6,0)

Recieve: (1,1) (2,4), (6,0)

Reconstruct?

Format: (i, R(i)).

Lagrange or linear equations.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(6) = 2a_2 + 3a_1 + a_0 \equiv 0 \pmod{7}$

$$P(x) = 2x^2 + 4x + 2$$

Message? $P(1) = 1, P(2) = 4,$

Send: (1,1),(2,4),(3,4),(4,7),(5,2),(6,0)

Recieve: (1,1) (2,4), (6,0)

Reconstruct?

Format: (i, R(i)).

Lagrange or linear equations.

$$P(1) = a_2 + a_1 + a_0 \equiv 1 \pmod{7}$$

 $P(2) = 4a_2 + 2a_1 + a_0 \equiv 4 \pmod{7}$
 $P(6) = 2a_2 + 3a_1 + a_0 \equiv 0 \pmod{7}$

$$P(x) = 2x^2 + 4x + 2$$

Message? $P(1) = 1, P(2) = 4, P(3) = 4.$

You want to encode a secret consisting of 1,4,4.

You want to encode a secret consisting of 1,4,4. How big should modulus be?

You want to encode a secret consisting of 1,4,4.

How big should modulus be? Larger than 144

You want to encode a secret consisting of 1,4,4.

How big should modulus be? Larger than 144 and prime!

You want to encode a secret consisting of 1,4,4.

How big should modulus be? Larger than 144 and prime!

Remember the secret, s = 144, must be one of the possible values.

You want to encode a secret consisting of 1,4,4.

How big should modulus be? Larger than 144 and prime!

Remember the secret, s = 144, must be one of the possible values.

You want to send a message consisting of packets 1,4,2,3,0

You want to encode a secret consisting of 1,4,4.

How big should modulus be? Larger than 144 and prime!

Remember the secret, s = 144, must be one of the possible values.

You want to send a message consisting of packets 1,4,2,3,0 through a noisy channel that loses 3 packets.

You want to encode a secret consisting of 1,4,4.

How big should modulus be? Larger than 144 and prime!

Remember the secret, s = 144, must be one of the possible values.

You want to send a message consisting of packets 1,4,2,3,0 through a noisy channel that loses 3 packets.

How big should modulus be?

You want to encode a secret consisting of 1,4,4.

How big should modulus be? Larger than 144 and prime!

Remember the secret, s = 144, must be one of the possible values.

You want to send a message consisting of packets 1,4,2,3,0 through a noisy channel that loses 3 packets.

How big should modulus be?

You want to encode a secret consisting of 1,4,4.

How big should modulus be? Larger than 144 and prime!

Remember the secret, s = 144, must be one of the possible values.

You want to send a message consisting of packets 1,4,2,3,0 through a noisy channel that loses 3 packets.

How big should modulus be? Larger than 8

You want to encode a secret consisting of 1,4,4.

How big should modulus be? Larger than 144 and prime!

Remember the secret, s = 144, must be one of the possible values.

You want to send a message consisting of packets 1,4,2,3,0 through a noisy channel that loses 3 packets.

How big should modulus be? Larger than 8 and prime!

You want to encode a secret consisting of 1,4,4.

How big should modulus be? Larger than 144 and prime!

Remember the secret, s = 144, must be one of the possible values.

You want to send a message consisting of packets 1,4,2,3,0

through a noisy channel that loses 3 packets.

How big should modulus be? Larger than 8 and prime!

The other constraint: arithmetic system can represent 0,1,2,3,4.

You want to encode a secret consisting of 1,4,4.

How big should modulus be? Larger than 144 and prime!

Remember the secret, s = 144, must be one of the possible values.

You want to send a message consisting of packets 1,4,2,3,0

through a noisy channel that loses 3 packets.

How big should modulus be? Larger than 8 and prime!

The other constraint: arithmetic system can represent 0,1,2,3,4.

Send *n* packets *b*-bit packets, with *k* errors.

You want to encode a secret consisting of 1,4,4.

How big should modulus be? Larger than 144 and prime!

Remember the secret, s = 144, must be one of the possible values.

You want to send a message consisting of packets 1,4,2,3,0

through a noisy channel that loses 3 packets.

How big should modulus be? Larger than 8 and prime!

The other constraint: arithmetic system can represent 0,1,2,3,4.

Send n packets b-bit packets, with k errors. Modulus should be larger than n+k and also larger than 2^b .

..give Secret Sharing.

- ..give Secret Sharing.
- ..give Erasure Codes.

- ..give Secret Sharing.
- ..give Erasure Codes.

Error Correction:

- ..give Secret Sharing.
- ..give Erasure Codes.

Error Correction:

Noisy Channel: corrupts *k* packets. (rather than loss.)

- ..give Secret Sharing.
- ..give Erasure Codes.

Error Correction:

Noisy Channel: corrupts *k* packets. (rather than loss.)

Additional Challenge: Finding which packets are corrupt.

Satellite

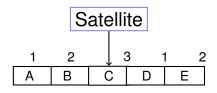
Satellite

3 packet message.

Satellite

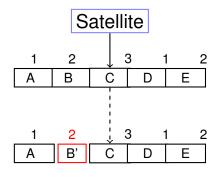
3 packet message.

Corrupts 1 packets.



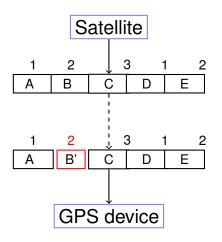
3 packet message. Send 5.

Corrupts 1 packets.



3 packet message. Send 5.

Corrupts 1 packets.



3 packet message. Send 5.

Corrupts 1 packets.

The Scheme.

Problem: Communicate n packets m_1, \ldots, m_n on noisy channel that corrupts $\leq k$ packets.

The Scheme.

Problem: Communicate n packets m_1, \ldots, m_n on noisy channel that corrupts $\leq k$ packets.

Reed-Solomon Code:

The Scheme.

Problem: Communicate n packets m_1, \ldots, m_n on noisy channel that corrupts $\leq k$ packets.

Reed-Solomon Code:

- 1. Make a polynomial, P(x) of degree n-1, that encodes message.
 - ▶ $P(1) = m_1, ..., P(n) = m_n$.

Problem: Communicate n packets m_1, \ldots, m_n on noisy channel that corrupts $\leq k$ packets.

Reed-Solomon Code:

- 1. Make a polynomial, P(x) of degree n-1, that encodes message.
 - $P(1) = m_1, ..., P(n) = m_n.$
 - Comment: could encode with packets as coefficients.

Problem: Communicate n packets m_1, \ldots, m_n on noisy channel that corrupts $\leq k$ packets.

Reed-Solomon Code:

- 1. Make a polynomial, P(x) of degree n-1, that encodes message.
 - $P(1) = m_1, ..., P(n) = m_n.$
 - Comment: could encode with packets as coefficients.
- 2. Send P(1), ..., P(n+2k).

Problem: Communicate n packets m_1, \ldots, m_n on noisy channel that corrupts $\leq k$ packets.

Reed-Solomon Code:

- 1. Make a polynomial, P(x) of degree n-1, that encodes message.
 - $P(1) = m_1, ..., P(n) = m_n.$
 - Comment: could encode with packets as coefficients.
- 2. Send P(1), ..., P(n+2k).

After noisy channel: Recieve values R(1), ..., R(n+2k).

Problem: Communicate n packets m_1, \ldots, m_n on noisy channel that corrupts $\leq k$ packets.

Reed-Solomon Code:

- 1. Make a polynomial, P(x) of degree n-1, that encodes message.
 - $P(1) = m_1, ..., P(n) = m_n.$
 - Comment: could encode with packets as coefficients.
- 2. Send P(1), ..., P(n+2k).

After noisy channel: Recieve values R(1), ..., R(n+2k).

Properties:

(1) P(i) = R(i) for at least n + k points i,

Problem: Communicate n packets m_1, \ldots, m_n on noisy channel that corrupts $\leq k$ packets.

Reed-Solomon Code:

- 1. Make a polynomial, P(x) of degree n-1, that encodes message.
 - $P(1) = m_1, \dots, P(n) = m_n.$
 - Comment: could encode with packets as coefficients.
- 2. Send P(1), ..., P(n+2k).

After noisy channel: Recieve values R(1), ..., R(n+2k).

Properties:

- (1) P(i) = R(i) for at least n + k points i,
- (2) P(x) is unique degree n-1 polynomial

Problem: Communicate n packets m_1, \ldots, m_n on noisy channel that corrupts $\leq k$ packets.

Reed-Solomon Code:

- 1. Make a polynomial, P(x) of degree n-1, that encodes message.
 - $P(1) = m_1, ..., P(n) = m_n.$
 - Comment: could encode with packets as coefficients.
- 2. Send P(1), ..., P(n+2k).

After noisy channel: Recieve values $R(1), \dots, R(n+2k)$.

Properties:

- (1) P(i) = R(i) for at least n + k points i,
- (2) P(x) is unique degree n-1 polynomial that contains $\geq n+k$ received points.

P(x): degree n-1 polynomial.

P(x): degree n-1 polynomial. Send $P(1), \dots, P(n+2k)$

```
P(x): degree n-1 polynomial.
Send P(1), \dots, P(n+2k)
Receive R(1), \dots, R(n+2k)
```

P(x): degree n-1 polynomial. Send $P(1), \dots, P(n+2k)$ Receive $R(1), \dots, R(n+2k)$ At most k i's where $P(i) \neq R(i)$.

```
P(x): degree n-1 polynomial.
Send P(1), \ldots, P(n+2k)
Receive R(1), \ldots, R(n+2k)
At most k i's where P(i) \neq R(i).
```

Properties:

(1) P(i) = R(i) for at least n + k points i,

```
P(x): degree n-1 polynomial.
Send P(1), \dots, P(n+2k)
Receive R(1), \dots, R(n+2k)
At most k i's where P(i) \neq R(i).
```

Properties:

(1) P(i) = R(i) for at least n + k points i, (2) P(x) is unique degree n - 1 polynomial

```
P(x): degree n-1 polynomial.
Send P(1), \dots, P(n+2k)
Receive R(1), \dots, R(n+2k)
At most k i's where P(i) \neq R(i).
```

Properties:

(1) P(i) = R(i) for at least n+k points i,
(2) P(x) is unique degree n-1 polynomial that contains ≥ n+k received points.

```
P(x): degree n-1 polynomial.
Send P(1), \dots, P(n+2k)
Receive R(1), \dots, R(n+2k)
At most k i's where P(i) \neq R(i).
```

Properties:

(1) P(i) = R(i) for at least n+k points i,
(2) P(x) is unique degree n-1 polynomial that contains ≥ n+k received points.

P(x): degree n-1 polynomial. Send $P(1), \dots, P(n+2k)$ Receive $R(1), \dots, R(n+2k)$ At most k i's where $P(i) \neq R(i)$.

Properties:

(1) P(i) = R(i) for at least n+k points i,
(2) P(x) is unique degree n-1 polynomial that contains ≥ n+k received points.

Proof:

(1) Sure.

P(x): degree n-1 polynomial. Send $P(1), \dots, P(n+2k)$ Receive $R(1), \dots, R(n+2k)$ At most k i's where $P(i) \neq R(i)$.

Properties:

(1) P(i) = R(i) for at least n+k points i,
(2) P(x) is unique degree n-1 polynomial that contains ≥ n+k received points.

Proof:

(1) Sure. Only *k* corruptions.

```
P(x): degree n-1 polynomial.
Send P(1), \ldots, P(n+2k)
Receive R(1), \ldots, R(n+2k)
At most k i's where P(i) \neq R(i).
```

Properties:

- (1) P(i) = R(i) for at least n + k points i, (2) P(x) is unique degree n 1 polynomial
 - that contains $\geq n+k$ received points.

- (1) Sure. Only *k* corruptions.
- (2) Degree n-1 polynomial Q(x) consistent with n+k points.

P(x): degree n-1 polynomial. Send $P(1), \dots, P(n+2k)$ Receive $R(1), \dots, R(n+2k)$ At most k i's where $P(i) \neq R(i)$.

Properties:

- (1) P(i) = R(i) for at least n + k points i,
- (2) P(x) is unique degree n-1 polynomial that contains $\geq n+k$ received points.

- (1) Sure. Only *k* corruptions.
- (2) Degree n-1 polynomial Q(x) consistent with n+k points. Q(x) = R(i), on set of size n+k.

```
P(x): degree n-1 polynomial.
Send P(1), \dots, P(n+2k)
Receive R(1), \dots, R(n+2k)
At most k i's where P(i) \neq R(i).
```

Properties:

- (1) P(i) = R(i) for at least n + k points i,
- (2) P(x) is unique degree n-1 polynomial that contains $\geq n+k$ received points.

- (1) Sure. Only *k* corruptions.
- (2) Degree n-1 polynomial Q(x) consistent with n+k points.
 - Q(x) = R(i), on set of size n + k.
 - P(x) = R(i), on set of size n + k.

```
P(x): degree n-1 polynomial.
Send P(1), \dots, P(n+2k)
Receive R(1), \dots, R(n+2k)
At most k i's where P(i) \neq R(i).
```

Properties:

- (1) P(i) = R(i) for at least n + k points i,
- (2) P(x) is unique degree n-1 polynomial that contains $\geq n+k$ received points.

- (1) Sure. Only *k* corruptions.
- (2) Degree n-1 polynomial Q(x) consistent with n+k points.
 - Q(x) = R(i), on set of size n + k.
 - P(x) = R(i), on set of size n + k.

```
P(x): degree n-1 polynomial.
Send P(1), \dots, P(n+2k)
Receive R(1), \dots, R(n+2k)
At most k i's where P(i) \neq R(i).
```

Properties:

- (1) P(i) = R(i) for at least n + k points i,
- (2) P(x) is unique degree n-1 polynomial that contains $\geq n+k$ received points.

Proof:

- (1) Sure. Only *k* corruptions.
- (2) Degree n-1 polynomial Q(x) consistent with n+k points.
 - Q(x) = R(i), on set of size n + k.
 - P(x) = R(i), on set of size n + k.

```
P(x): degree n-1 polynomial.
Send P(1), \dots, P(n+2k)
Receive R(1), \dots, R(n+2k)
At most k i's where P(i) \neq R(i).
```

Properties:

- (1) P(i) = R(i) for at least n + k points i,
- (2) P(x) is unique degree n-1 polynomial that contains $\geq n+k$ received points.

Proof:

- (1) Sure. Only *k* corruptions.
- (2) Degree n-1 polynomial Q(x) consistent with n+k points.

$$Q(x) = R(i)$$
, on set of size $n + k$.

$$P(x) = R(i)$$
, on set of size $n + k$.

$$\implies P(i) = R(i) = Q(i) \text{ on } \ge n \text{ values of } i\text{'s}$$

```
P(x): degree n-1 polynomial.
Send P(1), \dots, P(n+2k)
Receive R(1), \dots, R(n+2k)
At most k i's where P(i) \neq R(i).
```

Properties:

- (1) P(i) = R(i) for at least n + k points i,
- (2) P(x) is unique degree n-1 polynomial that contains $\geq n+k$ received points.

Proof:

- (1) Sure. Only *k* corruptions.
- (2) Degree n-1 polynomial Q(x) consistent with n+k points.

$$Q(x) = R(i)$$
, on set of size $n + k$.

$$P(x) = R(i)$$
, on set of size $n + k$.

$$\implies P(i) = R(i) = Q(i) \text{ on } \ge n \text{ values of } i$$
's

$$\implies$$
 $Q(i) = P(i)$ at n points.

```
P(x): degree n-1 polynomial.
Send P(1), \dots, P(n+2k)
Receive R(1), \dots, R(n+2k)
At most k i's where P(i) \neq R(i).
```

Properties:

- (1) P(i) = R(i) for at least n + k points i,
- (2) P(x) is unique degree n-1 polynomial that contains $\geq n+k$ received points.

Proof:

- (1) Sure. Only *k* corruptions.
- (2) Degree n-1 polynomial Q(x) consistent with n+k points.

$$Q(x) = R(i)$$
, on set of size $n + k$.

$$P(x) = R(i)$$
, on set of size $n + k$.

$$\Rightarrow$$
 $P(i) = R(i) = Q(i)$ on $\geq n$ values of i's

$$\implies$$
 $Q(i) = P(i)$ at *n* points. \implies $Q(x) = P(x)$.

```
P(x): degree n-1 polynomial.
Send P(1), \dots, P(n+2k)
Receive R(1), \dots, R(n+2k)
At most k i's where P(i) \neq R(i).
```

Properties:

- (1) P(i) = R(i) for at least n + k points i,
- (2) P(x) is unique degree n-1 polynomial that contains $\geq n+k$ received points.

Proof:

- (1) Sure. Only *k* corruptions.
- (2) Degree n-1 polynomial Q(x) consistent with n+k points.
 - Q(x) = R(i), on set of size n + k.
 - P(x) = R(i), on set of size n + k.

$$\implies P(i) = R(i) = Q(i) \text{ on } \ge n \text{ values of } i\text{'s}$$

 $\implies Q(i) = P(i) \text{ at } n \text{ points.} \implies Q(x) = P(x).$

Message: 3, 0, 6.

Message: 3,0,6.

Reed Solomon Code: $P(x) = x^2 + x + 1 \pmod{7}$ has $P(1) = 3, P(2) = 0, P(3) = 6 \pmod{7}$.

Message: 3,0,6.

Reed Solomon Code: $P(x) = x^2 + x + 1 \pmod{7}$ has

P(1) = 3, P(2) = 0, P(3) = 6 modulo 7.

Send: P(1) = 3, P(2) = 0, P(3) = 6,

Message: 3,0,6.

Reed Solomon Code: $P(x) = x^2 + x + 1 \pmod{7}$ has $P(1) = 3, P(2) = 0, P(3) = 6 \pmod{7}$.

Send: P(1) = 3, P(2) = 0, P(3) = 6, P(4) = 0, P(5) = 3.

Message: 3,0,6.

Reed Solomon Code: $P(x) = x^2 + x + 1 \pmod{7}$ has P(1) = 3, P(2) = 0, P(3) = 6 modulo 7.

Send: P(1) = 3, P(2) = 0, P(3) = 6, P(4) = 0, P(5) = 3.

(Aside: Message in plain text!)

Message: 3,0,6.

Reed Solomon Code: $P(x) = x^2 + x + 1 \pmod{7}$ has $P(1) = 3, P(2) = 0, P(3) = 6 \pmod{7}$.

Send: P(1) = 3, P(2) = 0, P(3) = 6, P(4) = 0, P(5) = 3.

(Aside: Message in plain text!)

Receive R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3.

Message: 3,0,6.

Reed Solomon Code: $P(x) = x^2 + x + 1 \pmod{7}$ has P(1) = 3, P(2) = 0, P(3) = 6 modulo 7.

Send: P(1) = 3, P(2) = 0, P(3) = 6, P(4) = 0, P(5) = 3.

(Aside: Message in plain text!)

Receive R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3.

P(i) = R(i) for n + k = 3 + 1 = 4 points.

Brute Force:

For each subset of n+k points

Brute Force:

For each subset of n+k points Fit degree n-1 polynomial, Q(x), to n of them.

Brute Force:

For each subset of n+k points Fit degree n-1 polynomial, Q(x), to n of them. Check if consistent with n+k of the total points.

Brute Force:

For each subset of n+k points Fit degree n-1 polynomial, Q(x), to n of them. Check if consistent with n+k of the total points. If yes, output Q(x).

Brute Force:

For each subset of n+k points Fit degree n-1 polynomial, Q(x), to n of them. Check if consistent with n+k of the total points. If yes, output Q(x).

For subset of n+k pts where R(i) = P(i), method will reconstruct P(x)!

Brute Force:

For each subset of n+k points

- For subset of n+k pts where R(i) = P(i), method will reconstruct P(x)!
- For any subset of n+k pts,

Brute Force:

For each subset of n+k points

- For subset of n+k pts where R(i) = P(i), method will reconstruct P(x)!
- For any subset of n+k pts,
 - 1. unique degree n-1 polynomial Q(x) that fits $\geq n$ of them

Brute Force:

For each subset of n+k points

- For subset of n+k pts where R(i) = P(i), method will reconstruct P(x)!
- For any subset of n+k pts,
 - 1. unique degree n-1 polynomial Q(x) that fits $\geq n$ of them
 - 2. and where Q(x) is consistent with n+k points

Brute Force:

For each subset of n+k points

- For subset of n+k pts where R(i) = P(i), method will reconstruct P(x)!
- For any subset of n+k pts,
 - 1. unique degree n-1 polynomial Q(x) that fits $\geq n$ of them
 - 2. and where Q(x) is consistent with n+k points

$$\implies P(x) = Q(x).$$

Brute Force:

For each subset of n+k points

Fit degree n-1 polynomial, Q(x), to n of them. Check if consistent with n+k of the total points. If yes, output Q(x).

- For subset of n+k pts where R(i) = P(i), method will reconstruct P(x)!
- For any subset of n+k pts,
 - 1. unique degree n-1 polynomial Q(x) that fits $\geq n$ of them
 - 2. and where Q(x) is consistent with n+k points

$$\implies P(x) = Q(x).$$

Reconstructs P(x) and only P(x)!!

Received R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3

Received R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3Find $P(x) = p_2x^2 + p_1x + p_0$ that contains n + k = 3 + 1 points.

Received R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3Find $P(x) = p_2x^2 + p_1x + p_0$ that contains n + k = 3 + 1 points. All equations..

$$\begin{array}{cccccc} p_2 + p_1 + p_0 & \equiv & 3 \pmod{7} \\ 4p_2 + 2p_1 + p_0 & \equiv & 1 \pmod{7} \\ 2p_2 + 3p_1 + p_0 & \equiv & 6 \pmod{7} \\ 2p_2 + 4p_1 + p_0 & \equiv & 0 \pmod{7} \\ 4p_2 + 5p_1 + p_0 & \equiv & 3 \pmod{7} \end{array}$$

Received
$$R(1) = 3$$
, $R(2) = 1$, $R(3) = 6$, $R(4) = 0$, $R(5) = 3$
Find $P(x) = p_2x^2 + p_1x + p_0$ that contains $n + k = 3 + 1$ points.
All equations..

Assume point 1 is wrong

Received
$$R(1) = 3$$
, $R(2) = 1$, $R(3) = 6$, $R(4) = 0$, $R(5) = 3$
Find $P(x) = p_2x^2 + p_1x + p_0$ that contains $n + k = 3 + 1$ points.
All equations..

Assume point 1 is wrong and solve..

Received
$$R(1) = 3$$
, $R(2) = 1$, $R(3) = 6$, $R(4) = 0$, $R(5) = 3$
Find $P(x) = p_2x^2 + p_1x + p_0$ that contains $n + k = 3 + 1$ points.
All equations..

Assume point 1 is wrong and solve..no consistent solution!

Received
$$R(1) = 3$$
, $R(2) = 1$, $R(3) = 6$, $R(4) = 0$, $R(5) = 3$
Find $P(x) = p_2x^2 + p_1x + p_0$ that contains $n + k = 3 + 1$ points.
All equations..

$$p_2 + p_1 + p_0 \equiv 3 \pmod{7}$$

 $4p_2 + 2p_1 + p_0 \equiv 1 \pmod{7}$
 $2p_2 + 3p_1 + p_0 \equiv 6 \pmod{7}$
 $2p_2 + 4p_1 + p_0 \equiv 0 \pmod{7}$
 $4p_2 + 5p_1 + p_0 \equiv 3 \pmod{7}$

Assume point 1 is wrong and solve...no consistent solution! Assume point 2 is wrong

Received
$$R(1) = 3$$
, $R(2) = 1$, $R(3) = 6$, $R(4) = 0$, $R(5) = 3$
Find $P(x) = p_2x^2 + p_1x + p_0$ that contains $n + k = 3 + 1$ points.
All equations..

$$p_2 + p_1 + p_0 \equiv 3 \pmod{7}$$

 $4p_2 + 2p_1 + p_0 \equiv 1 \pmod{7}$
 $2p_2 + 3p_1 + p_0 \equiv 6 \pmod{7}$
 $2p_2 + 4p_1 + p_0 \equiv 0 \pmod{7}$
 $4p_2 + 5p_1 + p_0 \equiv 3 \pmod{7}$

Assume point 1 is wrong and solve...no consistent solution! Assume point 2 is wrong and solve...

Received
$$R(1) = 3$$
, $R(2) = 1$, $R(3) = 6$, $R(4) = 0$, $R(5) = 3$
Find $P(x) = p_2x^2 + p_1x + p_0$ that contains $n + k = 3 + 1$ points.
All equations..

$$p_2 + p_1 + p_0 \equiv 3 \pmod{7}$$

 $4p_2 + 2p_1 + p_0 \equiv 1 \pmod{7}$
 $2p_2 + 3p_1 + p_0 \equiv 6 \pmod{7}$
 $2p_2 + 4p_1 + p_0 \equiv 0 \pmod{7}$
 $4p_2 + 5p_1 + p_0 \equiv 3 \pmod{7}$

Assume point 1 is wrong and solve...no consistent solution! Assume point 2 is wrong and solve...consistent solution!

 $P(x) = p_{n-1}x^{n-1} + \cdots + p_0$ and receive $R(1), \dots R(m = n + 2k)$.

$$P(x)=p_{n-1}x^{n-1}+\cdots p_0$$
 and receive $R(1),\ldots R(m=n+2k)$.
$$p_{n-1}+\cdots p_0 \equiv R(1) \pmod p$$

$$P(x)=p_{n-1}x^{n-1}+\cdots p_0$$
 and receive $R(1),\ldots R(m=n+2k)$.
$$p_{n-1}+\cdots p_0 \equiv R(1) \pmod{p}$$

$$p_{n-1}2^{n-1}+\cdots p_0 \equiv R(2) \pmod{p}$$

$$P(x) = p_{n-1}x^{n-1} + \cdots + p_0$$
 and receive $R(1), \dots R(m = n + 2k)$.

$$\begin{array}{cccc} p_{n-1}+\cdots p_0 & \equiv & R(1) \pmod p \\ p_{n-1}2^{n-1}+\cdots p_0 & \equiv & R(2) \pmod p \\ & \cdot & \cdot \\ p_{n-1}i^{n-1}+\cdots p_0 & \equiv & R(i) \pmod p \\ & \cdot & \cdot \\ p_{n-1}(m)^{n-1}+\cdots p_0 & \equiv & R(m) \pmod p \end{array}$$

$$P(x) = p_{n-1}x^{n-1} + \cdots p_0 \text{ and receive } R(1), \dots R(m = n+2k).$$

$$p_{n-1} + \cdots p_0 \equiv R(1) \pmod{p}$$

$$p_{n-1}2^{n-1} + \cdots p_0 \equiv R(2) \pmod{p}$$

$$\vdots$$

$$p_{n-1}i^{n-1} + \cdots p_0 \equiv R(i) \pmod{p}$$

$$\vdots$$

$$p_{n-1}(m)^{n-1} + \cdots p_0 \equiv R(m) \pmod{p}$$

Error!!

$$P(x) = p_{n-1}x^{n-1} + \cdots p_0$$
 and receive $R(1), \dots R(m = n + 2k)$.
$$\begin{aligned} p_{n-1} + \cdots p_0 &\equiv & R(1) \pmod{p} \\ p_{n-1}2^{n-1} + \cdots p_0 &\equiv & R(2) \pmod{p} \\ & & & & & & & \\ p_{n-1}i^{n-1} + \cdots p_0 &\equiv & R(i) \pmod{p} \\ & & & & & & & \\ p_{n-1}(m)^{n-1} + \cdots p_0 &\equiv & R(m) \pmod{p} \end{aligned}$$

Error!! Where???

$$P(x)=p_{n-1}x^{n-1}+\cdots p_0$$
 and receive $R(1),\ldots R(m=n+2k)$.
$$\begin{array}{cccc} p_{n-1}+\cdots p_0 & \equiv & R(1) \pmod p \\ p_{n-1}2^{n-1}+\cdots p_0 & \equiv & R(2) \pmod p \\ & & & & & & \\ p_{n-1}i^{n-1}+\cdots p_0 & \equiv & R(i) \pmod p \\ & & & & & & \\ p_{n-1}(m)^{n-1}+\cdots p_0 & \equiv & R(m) \pmod p \end{array}$$

Error!! Where??? Could be anywhere!!!

$$P(x) = p_{n-1}x^{n-1} + \cdots p_0 \text{ and receive } R(1), \dots R(m = n + 2k).$$

$$p_{n-1} + \cdots p_0 \equiv R(1) \pmod{p}$$

$$p_{n-1}2^{n-1} + \cdots p_0 \equiv R(2) \pmod{p}$$

$$\vdots$$

$$p_{n-1}i^{n-1} + \cdots p_0 \equiv R(i) \pmod{p}$$

$$\vdots$$

$$p_{n-1}(m)^{n-1} + \cdots p_0 \equiv R(m) \pmod{p}$$

Error!! Where???
Could be anywhere!!! ...so try everywhere.

$$P(x) = p_{n-1}x^{n-1} + \cdots p_0$$
 and receive $R(1), \dots R(m = n + 2k)$.
$$\begin{aligned} p_{n-1} + \cdots p_0 &\equiv R(1) \pmod{p} \\ p_{n-1}2^{n-1} + \cdots p_0 &\equiv R(2) \pmod{p} \\ & \cdot \\ p_{n-1}i^{n-1} + \cdots p_0 &\equiv R(i) \pmod{p} \\ & \cdot \\ p_{n-1}(m)^{n-1} + \cdots p_0 &\equiv R(m) \pmod{p} \end{aligned}$$

Error!! Where???
Could be anywhere!!! ...so try everywhere.

Runtime: $\binom{n+2k}{k}$ possibilitities.

$$P(x) = p_{n-1}x^{n-1} + \cdots p_0$$
 and receive $R(1), \dots R(m = n + 2k)$.
$$p_{n-1} + \cdots p_0 \equiv R(1) \pmod{p}$$

$$p_{n-1}2^{n-1} + \cdots p_0 \equiv R(2) \pmod{p}$$

$$\cdot$$

$$p_{n-1}i^{n-1} + \cdots p_0 \equiv R(i) \pmod{p}$$

$$\cdot$$

$$p_{n-1}(m)^{n-1} + \cdots p_0 \equiv R(m) \pmod{p}$$

Error!! Where???

Could be anywhere!!! ...so try everywhere.

Runtime: $\binom{n+2k}{k}$ possibilitities.

Something like $(n/k)^k$...Exponential in k!.

$$P(x) = p_{n-1}x^{n-1} + \cdots p_0$$
 and receive $R(1), \dots R(m = n + 2k)$.
$$p_{n-1} + \cdots p_0 \equiv R(1) \pmod{p}$$

$$p_{n-1}2^{n-1} + \cdots p_0 \equiv R(2) \pmod{p}$$

$$\cdot \qquad p_{n-1}i^{n-1} + \cdots p_0 \equiv R(i) \pmod{p}$$

$$\cdot \qquad p_{n-1}(m)^{n-1} + \cdots p_0 \equiv R(m) \pmod{p}$$

Error!! Where???

Could be anywhere!!! ...so try everywhere.

Runtime: $\binom{n+2k}{k}$ possibilitities.

Something like $(n/k)^k$... Exponential in k!.

How do we find where the bad packets are efficiently?!?!?!

Oh where, Oh where

Oh where, Oh where has my little dog gone?

Oh where, Oh where has my little dog gone? Oh where, oh where can he be

Oh where, Oh where has my little dog gone?
Oh where, oh where can he be
With his ears cut short

Oh where, Oh where has my little dog gone? Oh where, oh where can he be With his ears cut short And his tail cut long

Oh where, Oh where has my little dog gone? Oh where, oh where can he be

With his ears cut short And his tail cut long Oh where, oh where can he be?

Oh where, Oh where has my little dog gone? Oh where, oh where can he be

With his ears cut short And his tail cut long Oh where, oh where can he be?

Oh where, Oh where

Oh where, Oh where has my little dog gone? Oh where, oh where can he be

With his ears cut short And his tail cut long Oh where, oh where can he be?

Oh where, Oh where

Oh where, Oh where has my little dog gone?
Oh where, oh where can he be
With his ears cut short

And his tail cut long
Oh where, oh where can he be?

Oh where, Oh where have my packets gone..

Oh where, Oh where has my little dog gone?
Oh where, oh where can he be With his ears cut short

And his tail cut long
Oh where, oh where can he be?

Oh where, Oh where have my packets gone.. wrong?

Oh where, Oh where has my little dog gone?
Oh where, oh where can he be
With his ears cut short

And his tail cut long
Oh where, oh where can he be?

Oh where, Oh where have my packets gone.. wrong? Oh where, oh where do they not fit.

Oh where, Oh where has my little dog gone?
Oh where, oh where can he be

With his ears cut short And his tail cut long Oh where, oh where can he be?

Oh where, Oh where have my packets gone.. wrong?
Oh where, oh where do they not fit.

With the polynomial well put

Oh where, Oh where has my little dog gone?
Oh where, oh where can he be

With his ears cut short And his tail cut long Oh where, oh where can he be?

Oh where, Oh where have my packets gone.. wrong? Oh where, oh where do they not fit.

With the polynomial well put But the channel a bit wrong

Oh where, Oh where has my little dog gone?
Oh where, oh where can he be

With his ears cut short And his tail cut long Oh where, oh where can he be?

Oh where, Oh where have my packets gone.. wrong? Oh where, oh where do they not fit.

With the polynomial well put But the channel a bit wrong Where, oh where do we look?

$$(p_{n-1} + \cdots p_0) \equiv R(1) \pmod{p}$$

$$(p_{n-1} + \cdots p_0) \equiv R(1) \pmod{p}$$

$$(p_{n-1}2^{n-1} + \cdots p_0) \equiv R(2) \pmod{p}$$

$$\vdots$$

$$(p_{n-1}(m)^{n-1} + \cdots p_0) \equiv R(n+2k) \pmod{p}$$

$$\begin{array}{rcl} (p_{n-1}+\cdots p_0) & \equiv & R(1) & \pmod{p} \\ (p_{n-1}2^{n-1}+\cdots p_0) & \equiv & R(2) & \pmod{p} \\ & \vdots & & \vdots \\ (p_{n-1}(m)^{n-1}+\cdots p_0) & \equiv & R(n+2k) & \pmod{p} \end{array}$$

Idea: Multiply equation i by 0 if and only if $P(i) \neq R(i)$.

$$(p_{n-1} + \cdots p_0) \equiv R(1) \pmod{p}$$

$$(p_{n-1} 2^{n-1} + \cdots p_0) \equiv R(2) \pmod{p}$$

$$\vdots$$

$$(p_{n-1} (m)^{n-1} + \cdots p_0) \equiv R(n+2k) \pmod{p}$$

Idea: Multiply equation i by 0 if and only if $P(i) \neq R(i)$. Zero times anything is zero!!!!!

$$(p_{n-1} + \cdots p_0) \equiv R(1) \pmod{p}$$

$$(p_{n-1} 2^{n-1} + \cdots p_0) \equiv R(2) \pmod{p}$$

$$\vdots$$

$$(p_{n-1} (m)^{n-1} + \cdots p_0) \equiv R(n+2k) \pmod{p}$$

Idea: Multiply equation i by 0 if and only if $P(i) \neq R(i)$. Zero times anything is zero!!!!! My love is won.

$$(p_{n-1} + \cdots p_0) \equiv R(1) \pmod{p}$$

$$0 \times (p_{n-1}2^{n-1} + \cdots p_0) \equiv R(2) \pmod{p}$$

$$\vdots$$

$$(p_{n-1}(m)^{n-1} + \cdots p_0) \equiv R(n+2k) \pmod{p}$$

Idea: Multiply equation i by 0 if and only if $P(i) \neq R(i)$. Zero times anything is zero!!!!! My love is won. All equations satisfied!!!!!

$$(p_{n-1} + \cdots p_0) \equiv R(1) \pmod{p}$$

$$(p_{n-1} 2^{n-1} + \cdots p_0) \equiv R(2) \pmod{p}$$

$$\vdots$$

$$(p_{n-1} (m)^{n-1} + \cdots p_0) \equiv R(n+2k) \pmod{p}$$

Idea: Multiply equation i by 0 if and only if $P(i) \neq R(i)$. Zero times anything is zero!!!!! My love is won. All equations satisfied!!!!!

But which equations should we multiply by 0?

$$(p_{n-1} + \cdots p_0) \equiv R(1) \pmod{p}$$

$$(p_{n-1}2^{n-1} + \cdots p_0) \equiv R(2) \pmod{p}$$

$$\vdots$$

$$(p_{n-1}(m)^{n-1} + \cdots p_0) \equiv R(n+2k) \pmod{p}$$

Idea: Multiply equation i by 0 if and only if $P(i) \neq R(i)$. Zero times anything is zero!!!!! My love is won. All equations satisfied!!!!!

But which equations should we multiply by 0? Where oh where...

$$\begin{array}{rcl} (p_{n-1}+\cdots p_0) & \equiv & R(1) & \pmod{p} \\ (p_{n-1}2^{n-1}+\cdots p_0) & \equiv & R(2) & \pmod{p} \\ & \vdots & & \vdots \\ (p_{n-1}(m)^{n-1}+\cdots p_0) & \equiv & R(n+2k) & \pmod{p} \end{array}$$

Idea: Multiply equation i by 0 if and only if $P(i) \neq R(i)$. Zero times anything is zero!!!!! My love is won. All equations satisfied!!!!!

But which equations should we multiply by 0? Where oh where...??

$$(p_{n-1} + \cdots p_0) \equiv R(1) \pmod{p}$$

$$(p_{n-1}2^{n-1} + \cdots p_0) \equiv R(2) \pmod{p}$$

$$\vdots$$

$$(p_{n-1}(m)^{n-1} + \cdots p_0) \equiv R(n+2k) \pmod{p}$$

Idea: Multiply equation i by 0 if and only if $P(i) \neq R(i)$. Zero times anything is zero!!!!! My love is won. All equations satisfied!!!!!

But which equations should we multiply by 0? Where oh where...?? We will use a polynomial!!!

$$(p_{n-1} + \cdots p_0) \equiv R(1) \pmod{p}$$

$$(p_{n-1}2^{n-1} + \cdots p_0) \equiv R(2) \pmod{p}$$

$$\vdots$$

$$(p_{n-1}(m)^{n-1} + \cdots p_0) \equiv R(n+2k) \pmod{p}$$

Idea: Multiply equation i by 0 if and only if $P(i) \neq R(i)$. Zero times anything is zero!!!!! My love is won. All equations satisfied!!!!!

But which equations should we multiply by 0? Where oh where...?? We will use a polynomial!!! That we don't know.

$$(p_{n-1} + \cdots p_0) \equiv R(1) \pmod{p}$$

$$(p_{n-1}2^{n-1} + \cdots p_0) \equiv R(2) \pmod{p}$$

$$\vdots$$

$$(p_{n-1}(m)^{n-1} + \cdots p_0) \equiv R(n+2k) \pmod{p}$$

Idea: Multiply equation i by 0 if and only if $P(i) \neq R(i)$. Zero times anything is zero!!!!! My love is won. All equations satisfied!!!!!

But which equations should we multiply by 0? Where oh where...??

We will use a polynomial!!! That we don't know. But can find!

$$(p_{n-1} + \cdots p_0) \equiv R(1) \pmod{p}$$

$$(p_{n-1} 2^{n-1} + \cdots p_0) \equiv R(2) \pmod{p}$$

$$\vdots$$

$$(p_{n-1} (m)^{n-1} + \cdots p_0) \equiv R(n+2k) \pmod{p}$$

Idea: Multiply equation i by 0 if and only if $P(i) \neq R(i)$. Zero times anything is zero!!!!! My love is won. All equations satisfied!!!!!

But which equations should we multiply by 0? Where oh where...??

We will use a polynomial!!! That we don't know. But can find!

Errors at points e_1, \ldots, e_k . (In diagram above, $e_1 = 2$.)

$$(p_{n-1} + \cdots p_0) \equiv R(1) \pmod{p}$$

$$(p_{n-1}2^{n-1} + \cdots p_0) \equiv R(2) \pmod{p}$$

$$\vdots$$

$$(p_{n-1}(m)^{n-1} + \cdots p_0) \equiv R(n+2k) \pmod{p}$$

Idea: Multiply equation i by 0 if and only if $P(i) \neq R(i)$. Zero times anything is zero!!!!! My love is won. All equations satisfied!!!!!

But which equations should we multiply by 0? Where oh where...??

We will use a polynomial!!! That we don't know. But can find!

Errors at points e_1, \ldots, e_k . (In diagram above, $e_1 = 2$.)

Error locator polynomial: $E(x) = (x - e_1)$

$$(p_{n-1} + \cdots p_0) \equiv R(1) \pmod{p}$$

$$(p_{n-1}2^{n-1} + \cdots p_0) \equiv R(2) \pmod{p}$$

$$\vdots$$

$$(p_{n-1}(m)^{n-1} + \cdots p_0) \equiv R(n+2k) \pmod{p}$$

Idea: Multiply equation i by 0 if and only if $P(i) \neq R(i)$. Zero times anything is zero!!!!! My love is won. All equations satisfied!!!!!

But which equations should we multiply by 0? Where oh where...??

We will use a polynomial!!! That we don't know. But can find!

Errors at points e_1, \ldots, e_k . (In diagram above, $e_1 = 2$.)

Error locator polynomial: $E(x) = (x - e_1)(x - e_2)$

$$(p_{n-1} + \cdots p_0) \equiv R(1) \pmod{p}$$

$$(p_{n-1}2^{n-1} + \cdots p_0) \equiv R(2) \pmod{p}$$

$$\vdots$$

$$(p_{n-1}(m)^{n-1} + \cdots p_0) \equiv R(n+2k) \pmod{p}$$

Idea: Multiply equation i by 0 if and only if $P(i) \neq R(i)$. Zero times anything is zero!!!!! My love is won. All equations satisfied!!!!!

But which equations should we multiply by 0? Where oh where...??

We will use a polynomial!!! That we don't know. But can find!

Errors at points e_1, \ldots, e_k . (In diagram above, $e_1 = 2$.)

Error locator polynomial: $E(x) = (x - e_1)(x - e_2)...$

$$\begin{array}{rcl} (p_{n-1}+\cdots p_0) & \equiv & R(1) & (\bmod \ p) \\ (p_{n-1}2^{n-1}+\cdots p_0) & \equiv & R(2) & (\bmod \ p) \\ & & \vdots & \\ (p_{n-1}(m)^{n-1}+\cdots p_0) & \equiv & R(n+2k) & (\bmod \ p) \end{array}$$

Idea: Multiply equation i by 0 if and only if $P(i) \neq R(i)$. Zero times anything is zero!!!!! My love is won. All equations satisfied!!!!!

But which equations should we multiply by 0? Where oh where...??

We will use a polynomial!!! That we don't know. But can find!

Errors at points e_1, \ldots, e_k . (In diagram above, $e_1 = 2$.)

Error locator polynomial: $E(x) = (x - e_1)(x - e_2)...(x - e_k).$

$$\begin{array}{rcl} (p_{n-1}+\cdots p_0) & \equiv & R(1) & (\bmod \ p) \\ (p_{n-1}2^{n-1}+\cdots p_0) & \equiv & R(2) & (\bmod \ p) \\ & & \vdots & \\ (p_{n-1}(m)^{n-1}+\cdots p_0) & \equiv & R(n+2k) & (\bmod \ p) \end{array}$$

Idea: Multiply equation i by 0 if and only if $P(i) \neq R(i)$. Zero times anything is zero!!!!! My love is won. All equations satisfied!!!!!

But which equations should we multiply by 0? Where oh where...??

We will use a polynomial!!! That we don't know. But can find!

Errors at points e_1, \ldots, e_k . (In diagram above, $e_1 = 2$.)

Error locator polynomial: $E(x) = (x - e_1)(x - e_2) \dots (x - e_k)$.

E(i) = 0 if and only if $e_i = i$ for some j

$$E(1)(p_{n-1} + \cdots p_0) \equiv R(1)E(1) \pmod{p}$$

$$E(2)(p_{n-1}2^{n-1} + \cdots p_0) \equiv R(2)E(2) \pmod{p}$$

$$\vdots$$

$$E(m)(p_{n-1}(m)^{n-1} + \cdots p_0) \equiv R(n+2k)E(m) \pmod{p}$$

Idea: Multiply equation i by 0 if and only if $P(i) \neq R(i)$.

Zero times anything is zero!!!!! My love is won. All equations satisfied!!!!!

But which equations should we multiply by 0? Where oh where...??

We will use a polynomial!!! That we don't know. But can find!

Errors at points e_1, \ldots, e_k . (In diagram above, $e_1 = 2$.)

Error locator polynomial: $E(x) = (x - e_1)(x - e_2)...(x - e_k).$

$$E(i) = 0$$
 if and only if $e_i = i$ for some j

Multiply equations by $E(\cdot)$.

$$E(1)(p_{n-1} + \cdots p_0) \equiv R(1)E(1) \pmod{p}$$

$$E(2)(p_{n-1}2^{n-1} + \cdots p_0) \equiv R(2)E(2) \pmod{p}$$

$$\vdots$$

$$E(m)(p_{n-1}(m)^{n-1} + \cdots p_0) \equiv R(n+2k)E(m) \pmod{p}$$

Idea: Multiply equation i by 0 if and only if $P(i) \neq R(i)$.

Zero times anything is zero!!!!! My love is won. All equations satisfied!!!!!

But which equations should we multiply by 0? Where oh where...??

We will use a polynomial!!! That we don't know. But can find!

Errors at points e_1, \ldots, e_k . (In diagram above, $e_1 = 2$.)

Error locator polynomial: $E(x) = (x - e_1)(x - e_2)...(x - e_k).$

$$E(i) = 0$$
 if and only if $e_i = i$ for some j

Multiply equations by $E(\cdot)$. (Above E(x) = (x-2).)

$$E(1)(p_{n-1} + \cdots p_0) \equiv R(1)E(1) \pmod{p}$$

$$E(2)(p_{n-1}2^{n-1} + \cdots p_0) \equiv R(2)E(2) \pmod{p}$$

$$\vdots$$

$$E(m)(p_{n-1}(m)^{n-1} + \cdots p_0) \equiv R(n+2k)E(m) \pmod{p}$$

Idea: Multiply equation i by 0 if and only if $P(i) \neq R(i)$.

Zero times anything is zero!!!!! My love is won. All equations satisfied!!!!!

But which equations should we multiply by 0? Where oh where...??

We will use a polynomial!!! That we don't know. But can find!

Errors at points e_1, \ldots, e_k . (In diagram above, $e_1 = 2$.)

Error locator polynomial: $E(x) = (x - e_1)(x - e_2)...(x - e_k).$

$$E(i) = 0$$
 if and only if $e_i = i$ for some j

Multiply equations by $E(\cdot)$. (Above E(x) = (x-2).)

All equations satisfied!!

Received R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3

Received R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3Find $P(x) = p_2 x^2 + p_1 x + p_0$ that contains n + k = 3 + 1 points.

Received R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3Find $P(x) = p_2x^2 + p_1x + p_0$ that contains n + k = 3 + 1 points. Plugin points...

$$(p_2 + p_1 + p_0) \equiv (3) \pmod{7}$$

 $(4p_2 + 2p_1 + p_0) \equiv (1) \pmod{7}$
 $(2p_2 + 3p_1 + p_0) \equiv (6) \pmod{7}$
 $(2p_2 + 4p_1 + p_0) \equiv (0) \pmod{7}$
 $(4p_2 + 5p_1 + p_0) \equiv (3) \pmod{7}$

Received
$$R(1) = 3$$
, $R(2) = 1$, $R(3) = 6$, $R(4) = 0$, $R(5) = 3$
Find $P(x) = p_2x^2 + p_1x + p_0$ that contains $n + k = 3 + 1$ points.
Plugin points...

$$(p_2 + p_1 + p_0) \equiv (3) \pmod{7}$$

 $(4p_2 + 2p_1 + p_0) \equiv (1) \pmod{7}$
 $(2p_2 + 3p_1 + p_0) \equiv (6) \pmod{7}$
 $(2p_2 + 4p_1 + p_0) \equiv (0) \pmod{7}$
 $(4p_2 + 5p_1 + p_0) \equiv (3) \pmod{7}$

Error locator polynomial: (x-2).

Received
$$R(1) = 3$$
, $R(2) = 1$, $R(3) = 6$, $R(4) = 0$, $R(5) = 3$
Find $P(x) = p_2x^2 + p_1x + p_0$ that contains $n + k = 3 + 1$ points.
Plugin points...

$$\begin{array}{rcl} (1-2)(p_2+p_1+p_0) & \equiv & (3)(1-2) \pmod{7} \\ (2-2)(4p_2+2p_1+p_0) & \equiv & (1)(2-2) \pmod{7} \\ (3-2)(2p_2+3p_1+p_0) & \equiv & (6)(3-2) \pmod{7} \\ (4-2)(2p_2+4p_1+p_0) & \equiv & (0)(4-2) \pmod{7} \\ (5-2)(4p_2+5p_1+p_0) & \equiv & (3)(5-2) \pmod{7} \end{array}$$

Error locator polynomial: (x-2).

Multiply equation i by (i-2).

Received
$$R(1) = 3$$
, $R(2) = 1$, $R(3) = 6$, $R(4) = 0$, $R(5) = 3$
Find $P(x) = p_2x^2 + p_1x + p_0$ that contains $n + k = 3 + 1$ points.
Plugin points...

$$\begin{array}{rcl} (1-2)(p_2+p_1+p_0) & \equiv & (3)(1-2) \pmod{7} \\ (2-2)(4p_2+2p_1+p_0) & \equiv & (1)(2-2) \pmod{7} \\ (3-2)(2p_2+3p_1+p_0) & \equiv & (6)(3-2) \pmod{7} \\ (4-2)(2p_2+4p_1+p_0) & \equiv & (0)(4-2) \pmod{7} \\ (5-2)(4p_2+5p_1+p_0) & \equiv & (3)(5-2) \pmod{7} \end{array}$$

Error locator polynomial: (x-2).

Multiply equation i by (i-2). All equations satisfied!

Received
$$R(1) = 3$$
, $R(2) = 1$, $R(3) = 6$, $R(4) = 0$, $R(5) = 3$
Find $P(x) = p_2x^2 + p_1x + p_0$ that contains $n + k = 3 + 1$ points.
Plugin points...

$$\begin{array}{rcl} (1-2)(p_2+p_1+p_0) & \equiv & (3)(1-2) \pmod{7} \\ (2-2)(4p_2+2p_1+p_0) & \equiv & (1)(2-2) \pmod{7} \\ (3-2)(2p_2+3p_1+p_0) & \equiv & (6)(3-2) \pmod{7} \\ (4-2)(2p_2+4p_1+p_0) & \equiv & (0)(4-2) \pmod{7} \\ (5-2)(4p_2+5p_1+p_0) & \equiv & (3)(5-2) \pmod{7} \end{array}$$

Error locator polynomial: (x-2).

Multiply equation i by (i-2). All equations satisfied!

But don't know error locator polynomial!

Received
$$R(1) = 3$$
, $R(2) = 1$, $R(3) = 6$, $R(4) = 0$, $R(5) = 3$
Find $P(x) = p_2x^2 + p_1x + p_0$ that contains $n + k = 3 + 1$ points.
Plugin points...

$$\begin{array}{rcl} (1-2)(p_2+p_1+p_0) & \equiv & (3)(1-2) \pmod{7} \\ (2-2)(4p_2+2p_1+p_0) & \equiv & (1)(2-2) \pmod{7} \\ (3-2)(2p_2+3p_1+p_0) & \equiv & (6)(3-2) \pmod{7} \\ (4-2)(2p_2+4p_1+p_0) & \equiv & (0)(4-2) \pmod{7} \\ (5-2)(4p_2+5p_1+p_0) & \equiv & (3)(5-2) \pmod{7} \end{array}$$

Error locator polynomial: (x-2).

Multiply equation i by (i-2). All equations satisfied!

But don't know error locator polynomial! Do know form:

Received
$$R(1) = 3$$
, $R(2) = 1$, $R(3) = 6$, $R(4) = 0$, $R(5) = 3$
Find $P(x) = p_2x^2 + p_1x + p_0$ that contains $n + k = 3 + 1$ points.
Plugin points...

$$\begin{array}{rcl} (1-2)(p_2+p_1+p_0) & \equiv & (3)(1-2) \pmod{7} \\ (2-2)(4p_2+2p_1+p_0) & \equiv & (1)(2-2) \pmod{7} \\ (3-2)(2p_2+3p_1+p_0) & \equiv & (6)(3-2) \pmod{7} \\ (4-2)(2p_2+4p_1+p_0) & \equiv & (0)(4-2) \pmod{7} \\ (5-2)(4p_2+5p_1+p_0) & \equiv & (3)(5-2) \pmod{7} \end{array}$$

Error locator polynomial: (x-2).

Multiply equation i by (i-2). All equations satisfied!

But don't know error locator polynomial! Do know form: (x - e).

Received
$$R(1) = 3$$
, $R(2) = 1$, $R(3) = 6$, $R(4) = 0$, $R(5) = 3$
Find $P(x) = p_2x^2 + p_1x + p_0$ that contains $n + k = 3 + 1$ points.
Plugin points...

$$\begin{array}{rcl} (1-e)(p_2+p_1+p_0) & \equiv & (3)(1-e) \pmod{7} \\ (2-e)(4p_2+2p_1+p_0) & \equiv & (1)(2-e) \pmod{7} \\ (3-e)(2p_2+3p_1+p_0) & \equiv & (3)(3-e) \pmod{7} \\ (4-e)(2p_2+4p_1+p_0) & \equiv & (0)(4-e) \pmod{7} \\ (5-e)(4p_2+5p_1+p_0) & \equiv & (3)(5-e) \pmod{7} \end{array}$$

Error locator polynomial: (x-2).

Multiply equation i by (i-2). All equations satisfied!

But don't know error locator polynomial! Do know form: (x - e).

Received
$$R(1) = 3$$
, $R(2) = 1$, $R(3) = 6$, $R(4) = 0$, $R(5) = 3$
Find $P(x) = p_2x^2 + p_1x + p_0$ that contains $n + k = 3 + 1$ points.
Plugin points...

$$\begin{array}{rcl} (1-e)(p_2+p_1+p_0) & \equiv & (3)(1-e) \pmod{7} \\ (2-e)(4p_2+2p_1+p_0) & \equiv & (1)(2-e) \pmod{7} \\ (3-e)(2p_2+3p_1+p_0) & \equiv & (3)(3-e) \pmod{7} \\ (4-e)(2p_2+4p_1+p_0) & \equiv & (0)(4-e) \pmod{7} \\ (5-e)(4p_2+5p_1+p_0) & \equiv & (3)(5-e) \pmod{7} \end{array}$$

Error locator polynomial: (x-2).

Multiply equation i by (i-2). All equations satisfied!

But don't know error locator polynomial! Do know form: (x - e).

4 unknowns $(p_0, p_1, p_2 \text{ and } e)$,

Received
$$R(1) = 3$$
, $R(2) = 1$, $R(3) = 6$, $R(4) = 0$, $R(5) = 3$
Find $P(x) = p_2x^2 + p_1x + p_0$ that contains $n + k = 3 + 1$ points.
Plugin points...

$$\begin{array}{rcl} (1-e)(p_2+p_1+p_0) & \equiv & (3)(1-e) \pmod{7} \\ (2-e)(4p_2+2p_1+p_0) & \equiv & (1)(2-e) \pmod{7} \\ (3-e)(2p_2+3p_1+p_0) & \equiv & (3)(3-e) \pmod{7} \\ (4-e)(2p_2+4p_1+p_0) & \equiv & (0)(4-e) \pmod{7} \\ (5-e)(4p_2+5p_1+p_0) & \equiv & (3)(5-e) \pmod{7} \end{array}$$

Error locator polynomial: (x-2).

Multiply equation i by (i-2). All equations satisfied!

But don't know error locator polynomial! Do know form: (x - e).

4 unknowns (p_0 , p_1 , p_2 and e), 5 nonlinear equations.

$$(p_{n-1} + \cdots p_0) \equiv R(1) \pmod{p}$$

$$\vdots$$

$$(p_{n-1}i^{n-1} + \cdots p_0) \equiv R(i) \pmod{p}$$

$$\vdots$$

$$(p_{n-1}(n+2k)^{n-1} + \cdots p_0) \equiv R(m) \pmod{p}$$

$$E(1)(p_{n-1}+\cdots p_0) \equiv R(1)E(1) \pmod{p}$$

$$\vdots$$

$$E(i)(p_{n-1}i^{n-1}+\cdots p_0) \equiv R(i)E(i) \pmod{p}$$

$$\vdots$$

$$E(m)(p_{n-1}(n+2k)^{n-1}+\cdots p_0) \equiv R(m)E(m) \pmod{p}$$

...so satisfied, I'm on my way.

$$E(1)(p_{n-1} + \cdots p_0) \equiv R(1)E(1) \pmod{p}$$

 \vdots
 $E(i)(p_{n-1}i^{n-1} + \cdots p_0) \equiv R(i)E(i) \pmod{p}$
 \vdots
 $E(m)(p_{n-1}(n+2k)^{n-1} + \cdots p_0) \equiv R(m)E(m) \pmod{p}$

...so satisfied, I'm on my way.

m = n + 2k satisfied equations,

$$E(1)(p_{n-1} + \cdots p_0) \equiv R(1)E(1) \pmod{p}$$

 \vdots
 $E(i)(p_{n-1}i^{n-1} + \cdots p_0) \equiv R(i)E(i) \pmod{p}$
 \vdots
 $E(m)(p_{n-1}(n+2k)^{n-1} + \cdots p_0) \equiv R(m)E(m) \pmod{p}$

...so satisfied, I'm on my way.

m = n + 2k satisfied equations, n + k unknowns.

$$E(1)(p_{n-1}+\cdots p_0) \equiv R(1)E(1) \pmod{p}$$

$$\vdots$$

$$E(i)(p_{n-1}i^{n-1}+\cdots p_0) \equiv R(i)E(i) \pmod{p}$$

$$\vdots$$

$$E(m)(p_{n-1}(n+2k)^{n-1}+\cdots p_0) \equiv R(m)E(m) \pmod{p}$$

...so satisfied, I'm on my way.

m = n + 2k satisfied equations, n + k unknowns. But nonlinear!

$$E(1)(p_{n-1}+\cdots p_0) \equiv R(1)E(1) \pmod{p}$$

$$\vdots$$

$$E(i)(p_{n-1}i^{n-1}+\cdots p_0) \equiv R(i)E(i) \pmod{p}$$

$$\vdots$$

$$E(m)(p_{n-1}(n+2k)^{n-1}+\cdots p_0) \equiv R(m)E(m) \pmod{p}$$

...so satisfied, I'm on my way.

$$m=n+2k$$
 satisfied equations, $n+k$ unknowns. But nonlinear!
Let $Q(x)=E(x)P(x)=a_{n+k-1}x^{n+k-1}+\cdots a_0$.

$$E(1)(p_{n-1} + \cdots p_0) \equiv R(1)E(1) \pmod{p}$$

$$\vdots$$

$$E(i)(p_{n-1}i^{n-1} + \cdots p_0) \equiv R(i)E(i) \pmod{p}$$

$$\vdots$$

$$E(m)(p_{n-1}(n+2k)^{n-1} + \cdots p_0) \equiv R(m)E(m) \pmod{p}$$

...so satisfied, I'm on my way.

$$m = n + 2k$$
 satisfied equations, $n + k$ unknowns. But nonlinear!

Let
$$Q(x) = E(x)P(x) = a_{n+k-1}x^{n+k-1} + \cdots + a_0$$
.

Equations:

$$Q(i) = R(i)E(i).$$

$$E(1)(p_{n-1} + \cdots p_0) \equiv R(1)E(1) \pmod{p}$$

$$\vdots$$

$$E(i)(p_{n-1}i^{n-1} + \cdots p_0) \equiv R(i)E(i) \pmod{p}$$

$$\vdots$$

$$E(m)(p_{n-1}(n+2k)^{n-1} + \cdots p_0) \equiv R(m)E(m) \pmod{p}$$

...so satisfied, I'm on my way.

$$m = n + 2k$$
 satisfied equations, $n + k$ unknowns. But nonlinear!

Let
$$Q(x) = E(x)P(x) = a_{n+k-1}x^{n+k-1} + \cdots + a_0$$
.

Equations:

$$Q(i) = R(i)E(i).$$

$$E(1)(p_{n-1} + \cdots p_0) \equiv R(1)E(1) \pmod{p}$$

$$\vdots$$

$$E(i)(p_{n-1}i^{n-1} + \cdots p_0) \equiv R(i)E(i) \pmod{p}$$

$$\vdots$$

$$E(m)(p_{n-1}(n+2k)^{n-1} + \cdots p_0) \equiv R(m)E(m) \pmod{p}$$

...so satisfied, I'm on my way.

$$m = n + 2k$$
 satisfied equations, $n + k$ unknowns. But nonlinear!

Let
$$Q(x) = E(x)P(x) = a_{n+k-1}x^{n+k-1} + \cdots + a_0$$
.

Equations:

$$Q(i) = R(i)E(i).$$

$$E(1)(p_{n-1}+\cdots p_0) \equiv R(1)E(1) \pmod{p}$$

$$\vdots$$

$$E(i)(p_{n-1}i^{n-1}+\cdots p_0) \equiv R(i)E(i) \pmod{p}$$

$$\vdots$$

$$E(m)(p_{n-1}(n+2k)^{n-1}+\cdots p_0) \equiv R(m)E(m) \pmod{p}$$

...so satisfied, I'm on my way.

$$m = n + 2k$$
 satisfied equations, $n + k$ unknowns. But nonlinear!

Let
$$Q(x) = E(x)P(x) = a_{n+k-1}x^{n+k-1} + \cdots + a_0$$
.

Equations:

$$Q(i) = R(i)E(i).$$

and linear in a_i and coefficients of E(x)!

► E(x) has degree k

 \triangleright E(x) has degree k ...

$$E(x) = x^k + b_{k-1}x^{k-1}\cdots b_0.$$

 \triangleright E(x) has degree k ...

$$E(x) = x^k + b_{k-1}x^{k-1}\cdots b_0.$$

 $\implies k$ (unknown) coefficients.

 \triangleright E(x) has degree k ...

$$E(x) = x^k + b_{k-1}x^{k-1}\cdots b_0.$$

 $\implies k$ (unknown) coefficients. Leading coefficient is 1.

 \triangleright E(x) has degree k ...

$$E(x) = x^k + b_{k-1}x^{k-1} \cdots b_0.$$

 \implies k (unknown) coefficients. Leading coefficient is 1.

ightharpoonup Q(x) = P(x)E(x) has degree n+k-1

 \triangleright E(x) has degree k ...

$$E(x) = x^k + b_{k-1}x^{k-1} \cdots b_0.$$

 \implies k (unknown) coefficients. Leading coefficient is 1.

ightharpoonup Q(x) = P(x)E(x) has degree n+k-1 ...

$$Q(x) = a_{n+k-1}x^{n+k-1} + a_{n+k-2}x^{n+k-2} + \cdots + a_0$$

 \triangleright E(x) has degree k ...

$$E(x) = x^k + b_{k-1}x^{k-1} \cdots b_0.$$

 \implies k (unknown) coefficients. Leading coefficient is 1.

ightharpoonup Q(x) = P(x)E(x) has degree n+k-1 ...

$$Q(x) = a_{n+k-1}x^{n+k-1} + a_{n+k-2}x^{n+k-2} + \cdots + a_0$$

 $\implies n+k$ (unknown) coefficients.

 \triangleright E(x) has degree $k \dots$

$$E(x) = x^k + b_{k-1}x^{k-1} \cdots b_0.$$

 \implies k (unknown) coefficients. Leading coefficient is 1.

ightharpoonup Q(x) = P(x)E(x) has degree n+k-1 ...

$$Q(x) = a_{n+k-1}x^{n+k-1} + a_{n+k-2}x^{n+k-2} + \cdots + a_0$$

 $\implies n+k$ (unknown) coefficients.

Number of unknown coefficients:

 \triangleright E(x) has degree k ...

$$E(x) = x^k + b_{k-1}x^{k-1} \cdots b_0.$$

 \implies k (unknown) coefficients. Leading coefficient is 1.

ightharpoonup Q(x) = P(x)E(x) has degree n+k-1 ...

$$Q(x) = a_{n+k-1}x^{n+k-1} + a_{n+k-2}x^{n+k-2} + \cdots + a_0$$

 $\implies n+k$ (unknown) coefficients.

Number of unknown coefficients: n+2k.

For all points $1, \ldots, i, n+2k = m$,

$$Q(i) = R(i)E(i) \pmod{p}$$

For all points $1, \ldots, i, n+2k = m$,

$$Q(i) = R(i)E(i) \pmod{p}$$

Gives n+2k linear equations.

For all points $1, \ldots, i, n+2k = m$,

$$Q(i) = R(i)E(i) \pmod{p}$$

Gives n+2k linear equations.

$$a_{n+k-1} + \dots a_0 \equiv R(1)(1 + b_{k-1} \cdots b_0) \pmod{p}$$

For all points $1, \ldots, i, n+2k=m$,

$$Q(i) = R(i)E(i) \pmod{p}$$

Gives n+2k linear equations.

$$a_{n+k-1} + \dots a_0 \equiv R(1)(1 + b_{k-1} \cdots b_0) \pmod{p}$$

 $a_{n+k-1}(2)^{n+k-1} + \dots a_0 \equiv R(2)((2)^k + b_{k-1}(2)^{k-1} \cdots b_0) \pmod{p}$
:

For all points $1, \ldots, i, n+2k=m$,

$$Q(i) = R(i)E(i) \pmod{p}$$

Gives n + 2k linear equations.

$$\begin{array}{rcl} a_{n+k-1} + \dots a_0 & \equiv & R(1)(1 + b_{k-1} \cdots b_0) \pmod{p} \\ a_{n+k-1}(2)^{n+k-1} + \dots a_0 & \equiv & R(2)((2)^k + b_{k-1}(2)^{k-1} \cdots b_0) \pmod{p} \\ & \vdots \\ a_{n+k-1}(m)^{n+k-1} + \dots a_0 & \equiv & R(m)((m)^k + b_{k-1}(m)^{k-1} \cdots b_0) \pmod{p} \end{array}$$

For all points $1, \ldots, i, n+2k=m$,

$$Q(i) = R(i)E(i) \pmod{p}$$

Gives n+2k linear equations.

$$\begin{array}{rcl} a_{n+k-1} + \ldots a_0 & \equiv & R(1)(1 + b_{k-1} \cdots b_0) \pmod{p} \\ a_{n+k-1}(2)^{n+k-1} + \ldots a_0 & \equiv & R(2)((2)^k + b_{k-1}(2)^{k-1} \cdots b_0) \pmod{p} \\ & & \vdots \\ a_{n+k-1}(m)^{n+k-1} + \ldots a_0 & \equiv & R(m)((m)^k + b_{k-1}(m)^{k-1} \cdots b_0) \pmod{p} \end{array}$$

..and n+2k unknown coefficients of Q(x) and E(x)!

For all points $1, \ldots, i, n+2k=m$,

$$Q(i) = R(i)E(i) \pmod{p}$$

Gives n+2k linear equations.

$$\begin{array}{rcl} a_{n+k-1} + \ldots a_0 & \equiv & R(1)(1 + b_{k-1} \cdots b_0) \pmod{p} \\ a_{n+k-1}(2)^{n+k-1} + \ldots a_0 & \equiv & R(2)((2)^k + b_{k-1}(2)^{k-1} \cdots b_0) \pmod{p} \\ & & \vdots \\ a_{n+k-1}(m)^{n+k-1} + \ldots a_0 & \equiv & R(m)((m)^k + b_{k-1}(m)^{k-1} \cdots b_0) \pmod{p} \end{array}$$

..and n+2k unknown coefficients of Q(x) and E(x)!

For all points $1, \ldots, i, n+2k = m$,

$$Q(i) = R(i)E(i) \pmod{p}$$

Gives n + 2k linear equations.

$$\begin{array}{rcl} a_{n+k-1} + \ldots a_0 & \equiv & R(1)(1 + b_{k-1} \cdots b_0) \pmod{p} \\ a_{n+k-1}(2)^{n+k-1} + \ldots a_0 & \equiv & R(2)((2)^k + b_{k-1}(2)^{k-1} \cdots b_0) \pmod{p} \\ & & \vdots \\ a_{n+k-1}(m)^{n+k-1} + \ldots a_0 & \equiv & R(m)((m)^k + b_{k-1}(m)^{k-1} \cdots b_0) \pmod{p} \end{array}$$

..and n+2k unknown coefficients of Q(x) and E(x)!

Find
$$P(x) = Q(x)/E(x)$$
.

For all points $1, \ldots, i, n+2k = m$,

$$Q(i) = R(i)E(i) \pmod{p}$$

Gives n + 2k linear equations.

$$\begin{array}{rcl} a_{n+k-1} + \ldots a_0 & \equiv & R(1)(1 + b_{k-1} \cdots b_0) \pmod{p} \\ a_{n+k-1}(2)^{n+k-1} + \ldots a_0 & \equiv & R(2)((2)^k + b_{k-1}(2)^{k-1} \cdots b_0) \pmod{p} \\ & & \vdots \\ a_{n+k-1}(m)^{n+k-1} + \ldots a_0 & \equiv & R(m)((m)^k + b_{k-1}(m)^{k-1} \cdots b_0) \pmod{p} \end{array}$$

..and n+2k unknown coefficients of Q(x) and E(x)!

Find
$$P(x) = Q(x)/E(x)$$
.

For all points $1, \ldots, i, n+2k = m$,

$$Q(i) = R(i)E(i) \pmod{p}$$

Gives n + 2k linear equations.

$$\begin{array}{rcl} a_{n+k-1} + \ldots a_0 & \equiv & R(1)(1 + b_{k-1} \cdots b_0) \pmod{p} \\ a_{n+k-1}(2)^{n+k-1} + \ldots a_0 & \equiv & R(2)((2)^k + b_{k-1}(2)^{k-1} \cdots b_0) \pmod{p} \\ & & \vdots \\ a_{n+k-1}(m)^{n+k-1} + \ldots a_0 & \equiv & R(m)((m)^k + b_{k-1}(m)^{k-1} \cdots b_0) \pmod{p} \end{array}$$

..and n+2k unknown coefficients of Q(x) and E(x)!

Find
$$P(x) = Q(x)/E(x)$$
.

For all points $1, \ldots, i, n+2k = m$,

$$Q(i) = R(i)E(i) \pmod{p}$$

Gives n + 2k linear equations.

$$\begin{array}{rcl} a_{n+k-1} + \ldots a_0 & \equiv & R(1)(1 + b_{k-1} \cdots b_0) \pmod{p} \\ a_{n+k-1}(2)^{n+k-1} + \ldots a_0 & \equiv & R(2)((2)^k + b_{k-1}(2)^{k-1} \cdots b_0) \pmod{p} \\ & & \vdots \\ a_{n+k-1}(m)^{n+k-1} + \ldots a_0 & \equiv & R(m)((m)^k + b_{k-1}(m)^{k-1} \cdots b_0) \pmod{p} \end{array}$$

..and n+2k unknown coefficients of Q(x) and E(x)!

Find
$$P(x) = Q(x)/E(x)$$
.

Received R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3

Received R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3 $Q(x) = E(x)P(x) = a_3x^3 + a_2x^2 + a_1x + a_0$

Received R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3 $Q(x) = E(x)P(x) = a_3x^3 + a_2x^2 + a_1x + a_0$ $E(x) = x - b_0$

Received R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3 $Q(x) = E(x)P(x) = a_3x^3 + a_2x^2 + a_1x + a_0$ $E(x) = x - b_0$ Q(i) = R(i)E(i).

Received R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3 $Q(x) = E(x)P(x) = a_3x^3 + a_2x^2 + a_1x + a_0$ $E(x) = x - b_0$ Q(i) = R(i)E(i).

$$a_3 + a_2 + a_1 + a_0 \equiv 3(1 - b_0) \pmod{7}$$

Received R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3 $Q(x) = E(x)P(x) = a_3x^3 + a_2x^2 + a_1x + a_0$ $E(x) = x - b_0$ Q(i) = R(i)E(i).

$$a_3 + a_2 + a_1 + a_0 \equiv 3(1 - b_0) \pmod{7}$$

 $a_3 + 4a_2 + 2a_1 + a_0 \equiv 1(2 - b_0) \pmod{7}$

Received R(1) = 3, R(2) = 1, R(3) = 6, R(4) = 0, R(5) = 3 $Q(x) = E(x)P(x) = a_3x^3 + a_2x^2 + a_1x + a_0$ $E(x) = x - b_0$ Q(i) = R(i)E(i).

$$a_3 + a_2 + a_1 + a_0 \equiv 3(1 - b_0) \pmod{7}$$

 $a_3 + 4a_2 + 2a_1 + a_0 \equiv 1(2 - b_0) \pmod{7}$
 $6a_3 + 2a_2 + 3a_1 + a_0 \equiv 6(3 - b_0) \pmod{7}$
 $a_3 + 2a_2 + 4a_1 + a_0 \equiv 0(4 - b_0) \pmod{7}$
 $6a_3 + 4a_2 + 5a_1 + a_0 \equiv 3(5 - b_0) \pmod{7}$

Received
$$R(1) = 3$$
, $R(2) = 1$, $R(3) = 6$, $R(4) = 0$, $R(5) = 3$
 $Q(x) = E(x)P(x) = a_3x^3 + a_2x^2 + a_1x + a_0$
 $E(x) = x - b_0$
 $Q(i) = R(i)E(i)$.

$$\begin{array}{rcl} a_3 + a_2 + a_1 + a_0 & \equiv & 3(1-b_0) \pmod{7} \\ a_3 + 4a_2 + 2a_1 + a_0 & \equiv & 1(2-b_0) \pmod{7} \\ 6a_3 + 2a_2 + 3a_1 + a_0 & \equiv & 6(3-b_0) \pmod{7} \\ a_3 + 2a_2 + 4a_1 + a_0 & \equiv & 0(4-b_0) \pmod{7} \\ 6a_3 + 4a_2 + 5a_1 + a_0 & \equiv & 3(5-b_0) \pmod{7} \end{array}$$

$$a_3 = 1$$
, $a_2 = 6$, $a_1 = 6$, $a_0 = 5$ and $b_0 = 2$.

Received
$$R(1) = 3$$
, $R(2) = 1$, $R(3) = 6$, $R(4) = 0$, $R(5) = 3$
 $Q(x) = E(x)P(x) = a_3x^3 + a_2x^2 + a_1x + a_0$
 $E(x) = x - b_0$
 $Q(i) = R(i)E(i)$.

$$a_3 + a_2 + a_1 + a_0 \equiv 3(1 - b_0) \pmod{7}$$

 $a_3 + 4a_2 + 2a_1 + a_0 \equiv 1(2 - b_0) \pmod{7}$
 $6a_3 + 2a_2 + 3a_1 + a_0 \equiv 6(3 - b_0) \pmod{7}$
 $a_3 + 2a_2 + 4a_1 + a_0 \equiv 0(4 - b_0) \pmod{7}$
 $6a_3 + 4a_2 + 5a_1 + a_0 \equiv 3(5 - b_0) \pmod{7}$

$$a_3 = 1$$
, $a_2 = 6$, $a_1 = 6$, $a_0 = 5$ and $b_0 = 2$.
 $Q(x) = x^3 + 6x^2 + 6x + 5$.

Received
$$R(1) = 3$$
, $R(2) = 1$, $R(3) = 6$, $R(4) = 0$, $R(5) = 3$
 $Q(x) = E(x)P(x) = a_3x^3 + a_2x^2 + a_1x + a_0$
 $E(x) = x - b_0$
 $Q(i) = R(i)E(i)$.

$$a_3 + a_2 + a_1 + a_0 \equiv 3(1 - b_0) \pmod{7}$$

 $a_3 + 4a_2 + 2a_1 + a_0 \equiv 1(2 - b_0) \pmod{7}$
 $6a_3 + 2a_2 + 3a_1 + a_0 \equiv 6(3 - b_0) \pmod{7}$
 $a_3 + 2a_2 + 4a_1 + a_0 \equiv 0(4 - b_0) \pmod{7}$
 $6a_3 + 4a_2 + 5a_1 + a_0 \equiv 3(5 - b_0) \pmod{7}$

$$a_3 = 1$$
, $a_2 = 6$, $a_1 = 6$, $a_0 = 5$ and $b_0 = 2$.
 $Q(x) = x^3 + 6x^2 + 6x + 5$.
 $E(x) = x - 2$.

$$Q(x) = x^3 + 6x^2 + 6x + 5.$$

$$Q(x) = x^3 + 6x^2 + 6x + 5.$$

 $E(x) = x - 2.$

$$Q(x) = x^3 + 6x^2 + 6x + 5.$$

 $E(x) = x - 2.$

x - 2) $x^3 + 6 x^2 + 6 x + 5$

$$Q(x) = x^{3} + 6x^{2} + 6x + 5.$$

$$E(x) = x - 2.$$

$$x - 2) x^{3} + 6 x^{2} + 6 x + 5$$

$$x^{3} - 2 x^{2}$$

$$P(x) = x^2 + x + 1$$

$$P(x) = x^2 + x + 1$$

Message is $P(1) = 3$, $P(2) = 0$, $P(3) = 6$.

$$P(x) = x^2 + x + 1$$

Message is $P(1) = 3$, $P(2) = 0$, $P(3) = 6$.

What is $\frac{x-2}{x-2}$?

$$P(x) = x^2 + x + 1$$

Message is $P(1) = 3, P(2) = 0, P(3) = 6$.

What is $\frac{x-2}{x-2}$? 1

$$P(x) = x^2 + x + 1$$

Message is $P(1) = 3$, $P(2) = 0$, $P(3) = 6$.
What is $\frac{x-2}{2}$? 1

Except at x = 2?

$$P(x) = x^2 + x + 1$$

Message is $P(1) = 3$, $P(2) = 0$, $P(3) = 6$.

What is $\frac{x-2}{x-2}$? 1 Except at x = 2? Hole there?

Error Correction: Berlekamp-Welsh

Message: m_1, \ldots, m_n .

Sender:

- 1. Form degree n-1 polynomial P(x) where $P(i) = m_i$.
- 2. Send P(1), ..., P(n+2k).

Receiver:

- 1. Receive R(1), ..., R(n+2k).
- 2. Solve n+2k equations, Q(i) = E(i)R(i) to find Q(x) = E(x)P(x) and E(x).
- 3. Compute P(x) = Q(x)/E(x).
- 4. Compute P(1), ..., P(n).

You have error locator polynomial!

You have error locator polynomial!

Where oh where have my packets gone wrong?

You have error locator polynomial! Where oh where have my packets gone wrong? Factor?

You have error locator polynomial! Where oh where have my packets gone wrong? Factor? Sure.

You have error locator polynomial!
Where oh where have my packets gone wrong?
Factor? Sure.
Check all values?

You have error locator polynomial!
Where oh where have my packets gone wrong?
Factor? Sure.
Check all values? Sure.

You have error locator polynomial!
Where oh where have my packets gone wrong?
Factor? Sure.
Check all values? Sure.

You have error locator polynomial!

Where oh where have my packets gone wrong?

Factor? Sure.

Check all values? Sure.

Efficiency?

You have error locator polynomial!

Where oh where have my packets gone wrong?

Factor? Sure.

Check all values? Sure.

Efficiency? Sure.

You have error locator polynomial!

Where oh where have my packets gone wrong?

Factor? Sure.

Check all values? Sure.

Efficiency? Sure. Only n+2k values.

You have error locator polynomial!

Where oh where have my packets gone wrong?

Factor? Sure.

Check all values? Sure.

Efficiency? Sure. Only n+2k values.

See where it is 0.

Is there one and only one P(x) from Berlekamp-Welsh procedure?

Hmmm...

Is there one and only one P(x) from Berlekamp-Welsh procedure?

Existence: there is a P(x) and E(x) that satisfy equations.

Unique solution for P(x)

Uniqueness: any solution Q'(x) and E'(x) have

$$\frac{Q'(x)}{E'(x)} = \frac{Q(x)}{E(x)} = P(x). \tag{1}$$

Uniqueness: any solution Q'(x) and E'(x) have

$$\frac{Q'(x)}{E'(x)} = \frac{Q(x)}{E(x)} = P(x). \tag{1}$$

Proof:

Uniqueness: any solution Q'(x) and E'(x) have

$$\frac{Q'(x)}{E'(x)} = \frac{Q(x)}{E(x)} = P(x). \tag{1}$$

Proof:

We claim

Uniqueness: any solution Q'(x) and E'(x) have

$$\frac{Q'(x)}{E'(x)} = \frac{Q(x)}{E(x)} = P(x). \tag{1}$$

Proof:

We claim

$$Q'(x)E(x) = Q(x)E'(x) \text{ on } n+2k \text{ values of } x.$$
 (2)

Uniqueness: any solution Q'(x) and E'(x) have

$$\frac{Q'(x)}{E'(x)} = \frac{Q(x)}{E(x)} = P(x). \tag{1}$$

Proof:

We claim

$$Q'(x)E(x) = Q(x)E'(x) \text{ on } n+2k \text{ values of } x.$$
 (2)

Equation 2 implies 1:

Uniqueness: any solution Q'(x) and E'(x) have

$$\frac{Q'(x)}{E'(x)} = \frac{Q(x)}{E(x)} = P(x). \tag{1}$$

Proof:

We claim

$$Q'(x)E(x) = Q(x)E'(x) \text{ on } n+2k \text{ values of } x.$$
 (2)

Equation 2 implies 1:

$$Q'(x)E(x)$$
 and $Q(x)E'(x)$ are degree $n+2k-1$

Uniqueness: any solution Q'(x) and E'(x) have

$$\frac{Q'(x)}{E'(x)} = \frac{Q(x)}{E(x)} = P(x). \tag{1}$$

Proof:

We claim

$$Q'(x)E(x) = Q(x)E'(x) \text{ on } n+2k \text{ values of } x.$$
 (2)

Equation 2 implies 1:

Q'(x)E(x) and Q(x)E'(x) are degree n+2k-1 and agree on n+2k points

Uniqueness: any solution Q'(x) and E'(x) have

$$\frac{Q'(x)}{E'(x)} = \frac{Q(x)}{E(x)} = P(x). \tag{1}$$

Proof:

We claim

$$Q'(x)E(x) = Q(x)E'(x) \text{ on } n+2k \text{ values of } x.$$
 (2)

Equation 2 implies 1:

Q'(x)E(x) and Q(x)E'(x) are degree n+2k-1 and agree on n+2k points E(x) and E'(x) have at most k zeros each.

Uniqueness: any solution Q'(x) and E'(x) have

$$\frac{Q'(x)}{E'(x)} = \frac{Q(x)}{E(x)} = P(x). \tag{1}$$

Proof:

We claim

$$Q'(x)E(x) = Q(x)E'(x) \text{ on } n+2k \text{ values of } x.$$
 (2)

Equation 2 implies 1:

Q'(x)E(x) and Q(x)E'(x) are degree n+2k-1 and agree on n+2k points E(x) and E'(x) have at most k zeros each. Can cross divide at n points.

Uniqueness: any solution Q'(x) and E'(x) have

$$\frac{Q'(x)}{E'(x)} = \frac{Q(x)}{E(x)} = P(x). \tag{1}$$

Proof:

We claim

$$Q'(x)E(x) = Q(x)E'(x) \text{ on } n+2k \text{ values of } x.$$
 (2)

Equation 2 implies 1:

Q'(x)E(x) and Q(x)E'(x) are degree n+2k-1 and agree on n+2k points

E(x) and E'(x) have at most k zeros each.

Can cross divide at *n* points.

$$\implies \frac{Q'(x)}{E'(x)} = \frac{Q(x)}{E(x)}$$
 equal on *n* points.

Uniqueness: any solution Q'(x) and E'(x) have

$$\frac{Q'(x)}{E'(x)} = \frac{Q(x)}{E(x)} = P(x). \tag{1}$$

Proof:

We claim

$$Q'(x)E(x) = Q(x)E'(x) \text{ on } n+2k \text{ values of } x.$$
 (2)

Equation 2 implies 1:

Q'(x)E(x) and Q(x)E'(x) are degree n+2k-1 and agree on n+2k points

E(x) and E'(x) have at most k zeros each.

Can cross divide at *n* points.

 $\implies \frac{Q'(x)}{E'(x)} = \frac{Q(x)}{E(x)}$ equal on *n* points.

Both degree $\leq n-1$

Uniqueness: any solution Q'(x) and E'(x) have

$$\frac{Q'(x)}{E'(x)} = \frac{Q(x)}{E(x)} = P(x). \tag{1}$$

Proof:

We claim

$$Q'(x)E(x) = Q(x)E'(x) \text{ on } n+2k \text{ values of } x.$$
 (2)

Equation 2 implies 1:

Q'(x)E(x) and Q(x)E'(x) are degree n+2k-1 and agree on n+2k points

E(x) and E'(x) have at most k zeros each.

Can cross divide at *n* points.

 $\implies \frac{Q'(x)}{E'(x)} = \frac{Q(x)}{E(x)}$ equal on *n* points.

Both degree $\leq n-1 \implies$ Same polynomial!

Uniqueness: any solution Q'(x) and E'(x) have

$$\frac{Q'(x)}{E'(x)} = \frac{Q(x)}{E(x)} = P(x). \tag{1}$$

Proof:

We claim

$$Q'(x)E(x) = Q(x)E'(x) \text{ on } n+2k \text{ values of } x.$$
 (2)

Equation 2 implies 1:

Q'(x)E(x) and Q(x)E'(x) are degree n+2k-1 and agree on n+2k points

E(x) and E'(x) have at most k zeros each.

Can cross divide at *n* points.

$$\implies \frac{Q'(x)}{E'(x)} = \frac{Q(x)}{E(x)}$$
 equal on *n* points.

Both degree $\leq n-1 \implies$ Same polynomial!

Fact: Q'(x)E(x) = Q(x)E'(x) on n+2k values of x.

Fact: Q'(x)E(x) = Q(x)E'(x) on n+2k values of x.

Proof:

Fact: Q'(x)E(x) = Q(x)E'(x) on n+2k values of x.

Proof: Construction implies that

Fact: Q'(x)E(x) = Q(x)E'(x) on n+2k values of x.

Proof: Construction implies that

$$Q(i) = R(i)E(i)$$

$$Q'(i) = R(i)E'(i)$$

Fact: Q'(x)E(x) = Q(x)E'(x) on n+2k values of x.

Proof: Construction implies that

$$Q(i) = R(i)E(i)$$

$$Q'(i) = R(i)E'(i)$$

for $i \in \{1, ..., n+2k\}$.

Fact: Q'(x)E(x) = Q(x)E'(x) on n+2k values of x.

Proof: Construction implies that

$$Q(i) = R(i)E(i)$$

$$Q'(i) = R(i)E'(i)$$

for $i \in \{1, ..., n+2k\}$.

If E(i) = 0, then Q(i) = 0.

Fact: Q'(x)E(x) = Q(x)E'(x) on n+2k values of x.

Proof: Construction implies that

$$Q(i) = R(i)E(i)$$

$$Q'(i) = R(i)E'(i)$$

for $i \in \{1, ..., n+2k\}$.

If E(i) = 0, then Q(i) = 0. If E'(i) = 0, then Q'(i) = 0.

Fact: Q'(x)E(x) = Q(x)E'(x) on n+2k values of x.

Proof: Construction implies that

$$Q(i) = R(i)E(i)$$

$$Q'(i) = R(i)E'(i)$$

for $i \in \{1, ..., n+2k\}$.

If E(i) = 0, then Q(i) = 0. If E'(i) = 0, then Q'(i) = 0.

 $\implies Q(i)E'(i)=Q'(i)E(i)$ holds when E(i) or E'(i) are zero.

Fact: Q'(x)E(x) = Q(x)E'(x) on n+2k values of x.

Proof: Construction implies that

$$Q(i) = R(i)E(i)$$

$$Q'(i) = R(i)E'(i)$$

for $i \in \{1, ..., n+2k\}$.

If E(i) = 0, then Q(i) = 0. If E'(i) = 0, then Q'(i) = 0.

$$\implies Q(i)E'(i)=Q'(i)E(i)$$
 holds when $E(i)$ or $E'(i)$ are zero.

When E'(i) and E(i) are not zero

Fact: Q'(x)E(x) = Q(x)E'(x) on n+2k values of x.

Proof: Construction implies that

$$Q(i) = R(i)E(i)$$

$$Q'(i) = R(i)E'(i)$$

for $i \in \{1, ..., n+2k\}$.

If E(i) = 0, then Q(i) = 0. If E'(i) = 0, then Q'(i) = 0.

 $\implies Q(i)E'(i) = Q'(i)E(i)$ holds when E(i) or E'(i) are zero.

When E'(i) and E(i) are not zero

$$\frac{Q'(i)}{E'(i)} = \frac{Q(i)}{E(i)} = R(i).$$

Fact: Q'(x)E(x) = Q(x)E'(x) on n+2k values of x.

Proof: Construction implies that

$$Q(i) = R(i)E(i)$$

$$Q'(i) = R(i)E'(i)$$

for $i \in \{1, ..., n+2k\}$.

If E(i) = 0, then Q(i) = 0. If E'(i) = 0, then Q'(i) = 0.

$$\implies Q(i)E'(i) = Q'(i)E(i)$$
 holds when $E(i)$ or $E'(i)$ are zero.

When E'(i) and E(i) are not zero

$$\frac{Q'(i)}{E'(i)} = \frac{Q(i)}{E(i)} = R(i).$$

Cross multiplying gives equality in fact for these points.

Fact: Q'(x)E(x) = Q(x)E'(x) on n+2k values of x.

Proof: Construction implies that

$$Q(i) = R(i)E(i)$$

$$Q'(i) = R(i)E'(i)$$

for $i \in \{1, ..., n+2k\}$.

If E(i) = 0, then Q(i) = 0. If E'(i) = 0, then Q'(i) = 0. $\Rightarrow Q(i)E'(i) = Q'(i)E(i)$ holds when E(i) or E'(i) are zero.

When E'(i) and E(i) are not zero

$$\frac{Q'(i)}{E'(i)} = \frac{Q(i)}{E(i)} = R(i).$$

Cross multiplying gives equality in fact for these points.

Fact: Q'(x)E(x) = Q(x)E'(x) on n+2k values of x.

Proof: Construction implies that

$$Q(i) = R(i)E(i)$$

$$Q'(i) = R(i)E'(i)$$

for $i \in \{1, ..., n+2k\}$.

If E(i) = 0, then Q(i) = 0. If E'(i) = 0, then Q'(i) = 0. $\Rightarrow Q(i)E'(i) = Q'(i)E(i)$ holds when E(i) or E'(i) are zero.

When E'(i) and E(i) are not zero

$$\frac{Q'(i)}{E'(i)} = \frac{Q(i)}{E(i)} = R(i).$$

Cross multiplying gives equality in fact for these points.

Points to polynomials, have to deal with zeros!

Fact: Q'(x)E(x) = Q(x)E'(x) on n+2k values of x.

Proof: Construction implies that

$$Q(i) = R(i)E(i)$$

$$Q'(i) = R(i)E'(i)$$

for $i \in \{1, ..., n+2k\}$.

If E(i) = 0, then Q(i) = 0. If E'(i) = 0, then Q'(i) = 0. $\Rightarrow Q(i)E'(i) = Q'(i)E(i)$ holds when E(i) or E'(i) are zero.

When E'(i) and E(i) are not zero

$$\frac{Q'(i)}{E'(i)} = \frac{Q(i)}{E(i)} = R(i).$$

Cross multiplying gives equality in fact for these points.

Points to polynomials, have to deal with zeros!

Example: dealing with $\frac{x-2}{x-2}$ at x=2.

Yaay!!

Berlekamp-Welsh algorithm decodes correctly when k errors!

Say you sent a message of length 4, encoded as P(x) where one sends packets P(1),...P(8).

You recieve packets R(1),...R(8).

- (A) $R(1) \neq P(1)$
- (B) The degree of P(x)E(x) = 3 + 2 = 5.
- (C) The degree of E(x) is 2.
- (D) The number of coefficients of P(x) is 4.
- (E) The number of coefficients of P(x)Q(x) is 6.

Say you sent a message of length 4, encoded as P(x) where one sends packets P(1),...P(8).

You recieve packets R(1),...R(8).

- (A) $R(1) \neq P(1)$
- (B) The degree of P(x)E(x) = 3 + 2 = 5.
- (C) The degree of E(x) is 2.
- (D) The number of coefficients of P(x) is 4.
- (E) The number of coefficients of P(x)Q(x) is 6.
- (E) is false.

Say you sent a message of length 4, encoded as P(x) where one sends packets P(1),...P(8).

You recieve packets R(1),...R(8).

- (A) $R(1) \neq P(1)$
- (B) The degree of P(x)E(x) = 3 + 2 = 5.
- (C) The degree of E(x) is 2.
- (D) The number of coefficients of P(x) is 4.
- (E) The number of coefficients of P(x)Q(x) is 6.
- (E) is false.
- (A) E(x) = (x-1)(x-4)
- (B) The number of coefficients in E(x) is 2.
- (C) The number of unknown coefficients in E(x) is 2.
- (D) E(x) = (x-1)(x-2)
- (E) $R(4) \neq P(4)$
- (F) The degree of R(x) is 5.

Say you sent a message of length 4, encoded as P(x) where one sends packets P(1),...P(8).

You recieve packets R(1),...R(8).

- (A) $R(1) \neq P(1)$
- (B) The degree of P(x)E(x) = 3 + 2 = 5.
- (C) The degree of E(x) is 2.
- (D) The number of coefficients of P(x) is 4.
- (E) The number of coefficients of P(x)Q(x) is 6.
- (E) is false.
- (A) E(x) = (x-1)(x-4)
- (B) The number of coefficients in E(x) is 2.
- (C) The number of unknown coefficients in E(x) is 2.
- (D) E(x) = (x-1)(x-2)
- (E) $R(4) \neq P(4)$
- (F) The degree of R(x) is 5.
- (A), (C), (E). (F) doesn't type check!

Communicate *n* packets, with *k* erasures.

Communicate *n* packets, with *k* erasures. How many packets?

Communicate n packets, with k erasures.

How many packets? n+k

Communicate *n* packets, with *k* erasures.

How many packets? n+kHow to encode?

Communicate *n* packets, with *k* erasures.

How many packets? n+kHow to encode? With polynomial, P(x).

Communicate *n* packets, with *k* erasures.

How many packets? n+kHow to encode? With polynomial, P(x). Of degree?

Communicate *n* packets, with *k* erasures.

How many packets? n+kHow to encode? With polynomial, P(x). Of degree? n-1

Communicate *n* packets, with *k* erasures.

How many packets? n+kHow to encode? With polynomial, P(x). Of degree? n-1Recover?

Communicate *n* packets, with *k* erasures.

How many packets? n+kHow to encode? With polynomial, P(x). Of degree? n-1Recover? Reconstruct P(x) with any n points!

Communicate *n* packets, with *k* erasures.

How many packets? n+kHow to encode? With polynomial, P(x). Of degree? n-1Recover? Reconstruct P(x) with any n points!

Communicate *n* packets, with *k* errors.

Communicate *n* packets, with *k* erasures.

How many packets? n+kHow to encode? With polynomial, P(x).

Of degree? n-1

Recover? Reconstruct P(x) with any n points!

Communicate *n* packets, with *k* errors.

How many packets?

Communicate *n* packets, with *k* erasures.

How many packets? n+k

How to encode? With polynomial, P(x).

Of degree? n-1

Recover? Reconstruct P(x) with any n points!

Communicate *n* packets, with *k* errors.

How many packets? n+2k

Communicate *n* packets, with *k* erasures.

How many packets? n+kHow to encode? With polynomial, P(x). Of degree? n-1Recover? Reconstruct P(x) with any n points!

Communicate *n* packets, with *k* errors.

How many packets? n+2k Why?

Communicate *n* packets, with *k* erasures.

How many packets? n+kHow to encode? With polynomial, P(x). Of degree? n-1Recover? Reconstruct P(x) with any n points!

Communicate *n* packets, with *k* errors.

How many packets? n+2kWhy? k changes to make diff. messages overlap

Communicate *n* packets, with *k* erasures.

How many packets? n+kHow to encode? With polynomial, P(x). Of degree? n-1Recover? Reconstruct P(x) with any n points!

Communicate *n* packets, with *k* errors.

How many packets? n+2kWhy? k changes to make diff. messages overlap How to encode?

Communicate *n* packets, with *k* erasures.

How many packets? n+kHow to encode? With polynomial, P(x). Of degree? n-1Recover? Reconstruct P(x) with any n points!

Communicate *n* packets, with *k* errors.

How many packets? n+2k Why?

k changes to make diff. messages overlap How to encode? With polynomial, P(x).

Communicate *n* packets, with *k* erasures.

How many packets? n+kHow to encode? With polynomial, P(x). Of degree? n-1Recover? Reconstruct P(x) with any n points!

Communicate *n* packets, with *k* errors.

How many packets? n+2kWhy?

k changes to make diff. messages overlap

How to encode? With polynomial, P(x). Of degree?

Communicate *n* packets, with *k* erasures.

How many packets? n+kHow to encode? With polynomial, P(x). Of degree? n-1Recover? Reconstruct P(x) with any n points!

Communicate *n* packets, with *k* errors.

How many packets? n+2kWhy? k changes to make diff. messages overlap How to encode? With polynomial, P(x). Of degree? n-1.

Communicate *n* packets, with *k* erasures.

How many packets? n+kHow to encode? With polynomial, P(x). Of degree? n-1Recover? Reconstruct P(x) with any n points!

Communicate *n* packets, with *k* errors.

How many packets? n+2k Why? k changes to make diff. messages overlap How to encode? With polynomial, P(x). Of degree? n-1. Recover?

Communicate *n* packets, with *k* erasures.

How many packets? n+kHow to encode? With polynomial, P(x). Of degree? n-1Recover? Reconstruct P(x) with any n points!

Communicate *n* packets, with *k* errors.

How many packets? n+2k Why? k changes to make diff. messages overlap How to encode? With polynomial, P(x). Of degree? n-1. Recover?

Communicate *n* packets, with *k* erasures.

How many packets? n+kHow to encode? With polynomial, P(x).

Of degree? n-1

Recover? Reconstruct P(x) with any n points!

Communicate *n* packets, with *k* errors.

How many packets? n+2k

Why?

k changes to make diff. messages overlap

How to encode? With polynomial, P(x). Of degree? n-1.

Recover?

Reconstruct error polynomial, E(X), and P(x)!

Communicate *n* packets, with *k* erasures.

How many packets? n+kHow to encode? With polynomial, P(x). Of degree? n-1Recover? Reconstruct P(x) with any n points!

Communicate *n* packets, with *k* errors.

How many packets? n+2k Why? k changes to make diff. messages overlap How to encode? With polynomial, P(x). Of degree? n-1. Recover? Reconstruct error polynomial, E(X), and P(x)! Nonlinear equations.

Communicate *n* packets, with *k* erasures.

How many packets? n+k

How to encode? With polynomial, P(x).

Of degree? n-1

Recover? Reconstruct P(x) with any n points!

Communicate *n* packets, with *k* errors.

How many packets? n+2k

Why?

k changes to make diff. messages overlap

How to encode? With polynomial, P(x). Of degree? n-1.

Recover?

Reconstruct error polynomial, E(X), and P(x)!

Nonlinear equations.

Reconstruct E(x) and Q(x) = E(x)P(x).

Communicate *n* packets, with *k* erasures.

How many packets? n+k

How to encode? With polynomial, P(x).

Of degree? n-1

Recover? Reconstruct P(x) with any n points!

Communicate *n* packets, with *k* errors.

How many packets? n+2k

Why?

k changes to make diff. messages overlap

How to encode? With polynomial, P(x). Of degree? n-1.

Recover?

Reconstruct error polynomial, E(X), and P(x)!

Nonlinear equations.

Reconstruct E(x) and Q(x) = E(x)P(x). Linear Equations.

Communicate *n* packets, with *k* erasures.

How many packets? n+k

How to encode? With polynomial, P(x).

Of degree? n-1

Recover? Reconstruct P(x) with any n points!

Communicate *n* packets, with *k* errors.

How many packets? n+2k

Why?

k changes to make diff. messages overlap

How to encode? With polynomial, P(x). Of degree? n-1.

Recover?

Reconstruct error polynomial, E(X), and P(x)!

Nonlinear equations.

Reconstruct E(x) and Q(x) = E(x)P(x). Linear Equations.

Polynomial division!

Communicate *n* packets, with *k* erasures. How many packets? n+kHow to encode? With polynomial, P(x). Of degree? n-1Recover? Reconstruct P(x) with any n points! Communicate *n* packets, with *k* errors. How many packets? n+2kWhv? k changes to make diff. messages overlap How to encode? With polynomial, P(x). Of degree? n-1. Recover? Reconstruct error polynomial, E(X), and P(x)! Nonlinear equations. Reconstruct E(x) and Q(x) = E(x)P(x). Linear Equations. Polynomial division! P(x) = Q(x)/E(x)!

Communicate *n* packets, with *k* erasures. How many packets? n+kHow to encode? With polynomial, P(x). Of degree? n-1Recover? Reconstruct P(x) with any n points! Communicate *n* packets, with *k* errors. How many packets? n+2kWhv? k changes to make diff. messages overlap How to encode? With polynomial, P(x). Of degree? n-1. Recover? Reconstruct error polynomial, E(X), and P(x)! Nonlinear equations. Reconstruct E(x) and Q(x) = E(x)P(x). Linear Equations. Polynomial division! P(x) = Q(x)/E(x)!Reed-Solomon codes.

Communicate *n* packets, with *k* erasures. How many packets? n+kHow to encode? With polynomial, P(x). Of degree? n-1Recover? Reconstruct P(x) with any n points! Communicate *n* packets, with *k* errors. How many packets? n+2kWhv? k changes to make diff. messages overlap How to encode? With polynomial, P(x). Of degree? n-1. Recover? Reconstruct error polynomial, E(X), and P(x)! Nonlinear equations. Reconstruct E(x) and Q(x) = E(x)P(x). Linear Equations. Polynomial division! P(x) = Q(x)/E(x)!

Reed-Solomon codes. Welsh-Berlekamp Decoding.

Communicate *n* packets, with *k* erasures. How many packets? n+kHow to encode? With polynomial, P(x). Of degree? n-1Recover? Reconstruct P(x) with any n points! Communicate *n* packets, with *k* errors. How many packets? n+2kWhv? k changes to make diff. messages overlap How to encode? With polynomial, P(x). Of degree? n-1. Recover? Reconstruct error polynomial, E(X), and P(x)! Nonlinear equations. Reconstruct E(x) and Q(x) = E(x)P(x). Linear Equations. Polynomial division! P(x) = Q(x)/E(x)!

Reed-Solomon codes. Welsh-Berlekamp Decoding. Perfection!

Cool.

Really Cool!